

Lecture Slides for
INTRODUCTION
TO
MACHINE
LEARNING

3RD EDITION

© The MIT Press, 2014

alpaydin@boun.edu.tr http://www.cmpe.boun.edu.tr/~ethem/i2ml3e

CHAPTER 15:

## HIDDEN MARKOV MODELS

### Introduction

- Modeling dependencies in input; no longer iid
- Sequences:
  - Temporal: In speech; phonemes in a word (dictionary), words in a sentence (syntax, semantics of the language).
     In handwriting, pen movements
  - Spatial: In a DNA sequence; base pairs

### Discrete Markov Process

- $\square$  N states:  $S_1$ ,  $S_2$ , ...,  $S_N$  State at "time" t,  $q_t = S_i$
- □ First-order Markov

$$P(q_{t+1}=S_i \mid q_t=S_i, q_{t-1}=S_k,...) = P(q_{t+1}=S_i \mid q_t=S_i)$$

Transition probabilities

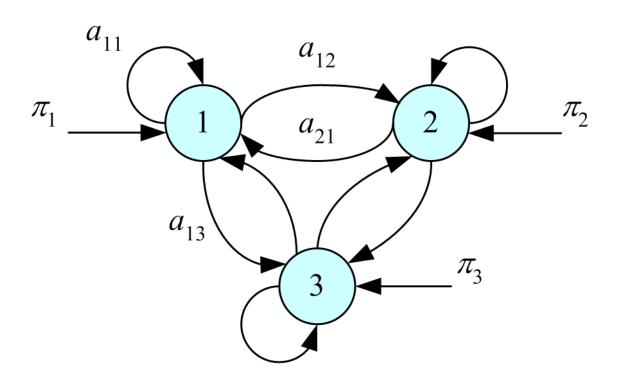
$$a_{ij} \equiv P(q_{t+1} = S_j \mid q_t = S_i) \qquad a_{ij} \ge 0 \text{ and } \Sigma_{j=1}^N$$

$$a_{ij} = 1$$

Initial probabilities

$$\pi_i \equiv P(q_1 = S_i)$$
  $\Sigma_{j=1}^N \pi_j = 1$ 

### Stochastic Automaton



## Example: Balls and Urns

□ Three urns each full of balls of one color  $S_1$ : red,  $S_2$ : blue,  $S_3$ : green

$$\Pi = [0.5, 0.2, 0.3]^{T} \quad \mathbf{A} = \begin{bmatrix} 0.4 & 0.3 & 0.3 \\ 0.2 & 0.6 & 0.2 \\ 0.1 & 0.1 & 0.8 \end{bmatrix}$$

$$O = \{S_{1}, S_{1}, S_{3}, S_{3}\}$$

$$P(O \mid \mathbf{A}, \Pi) = P(S_{1}) \cdot P(S_{1} \mid S_{1}) \cdot P(S_{3} \mid S_{1}) \cdot P(S_{3} \mid S_{3})$$

$$= \pi_{1} \cdot a_{11} \cdot a_{13} \cdot a_{33}$$

$$= 0.5 \cdot 0.4 \cdot 0.3 \cdot 0.8 = 0.048$$

## Balls and Urns: Learning

### □ Given K example sequences of length T

$$\hat{\pi}_{i} = \frac{\#\{\text{sequences starting with } S_{i}\}}{\#\{\text{sequences}\}} = \frac{\sum_{k} 1(q_{1}^{k} = S_{i})}{K}$$

$$\hat{a}_{ij} = \frac{\#\{\text{transitions from } S_{i} \text{ to } S_{j}\}}{\#\{\text{transitions from } S_{i}\}}$$

$$= \frac{\sum_{k} \sum_{t=1}^{T-1} 1(q_{t}^{k} = S_{i} \text{ and } q_{t+1}^{k} = S_{j})}{\sum_{k} \sum_{t=1}^{T-1} 1(q_{t}^{k} = S_{i})}$$

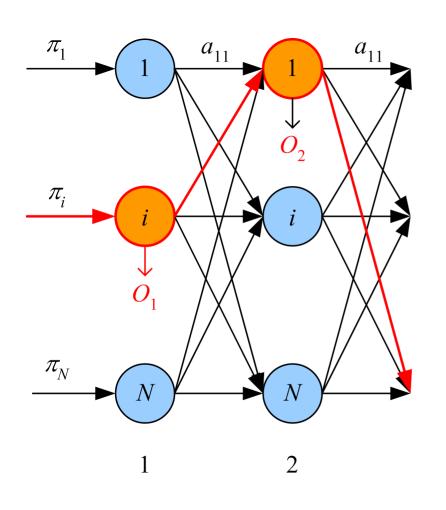
### Hidden Markov Models

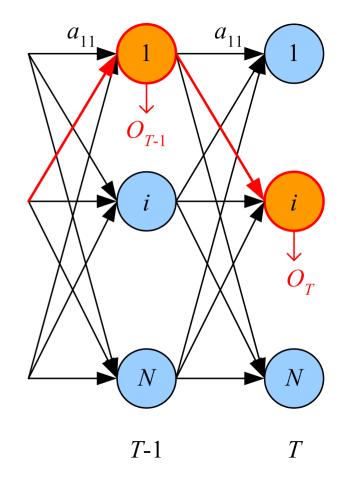
- States are not observable
- □ Discrete observations  $\{v_1, v_2, ..., v_M\}$  are recorded; a probabilistic function of the state
- Emission probabilities

$$b_i(m) \equiv P(O_t = v_m \mid q_t = S_i)$$

- Example: In each urn, there are balls of different colors, but with different probabilities.
- For each observation sequence, there are multiple state sequences

## HMM Unfolded in Time





### Elements of an HMM

- □ N: Number of states
- M: Number of observation symbols
- $\blacksquare$  **A** =  $[a_{ii}]$ : N by N state transition probability matrix
- $\Box$  **B** =  $b_i(m)$ : N by M observation probability matrix
- $\Pi = [\pi_i]$ : N by 1 initial state probability vector

 $\lambda = (A, B, \Pi)$ , parameter set of HMM

### Three Basic Problems of HMMs

- 1. Evaluation: Given  $\lambda$ , and O, calculate P (O |  $\lambda$ )
- 2. State sequence: Given  $\lambda$ , and O, find  $Q^*$  such that  $P(Q^* \mid O, \lambda) = \max_{Q} P(Q \mid O, \lambda)$
- 3. Learning: Given  $X = \{O^k\}_k$ , find  $\lambda^*$  such that  $P(X \mid \lambda^*) = \max_{\lambda} P(X \mid \lambda)$

(Rabiner, 1989)

### Evaluation

#### Forward variable:

$$\alpha_t(i) \equiv P(O_1 \cdots O_t, q_t = S_i \mid \lambda)$$

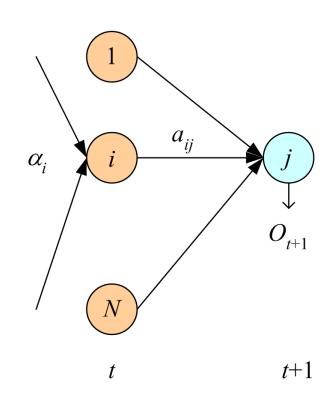
Initialization:

$$\alpha_1(i) = \pi_i b_i(O_1)$$

Recursion:

$$\alpha_{t+1}(j) = \left[\sum_{i=1}^{N} \alpha_{t}(i) a_{ij}\right] b_{j}(O_{t+1})$$

$$P(O \mid \lambda) = \sum_{i=1}^{N} \alpha_{\tau}(i)$$



#### **Backward variable:**

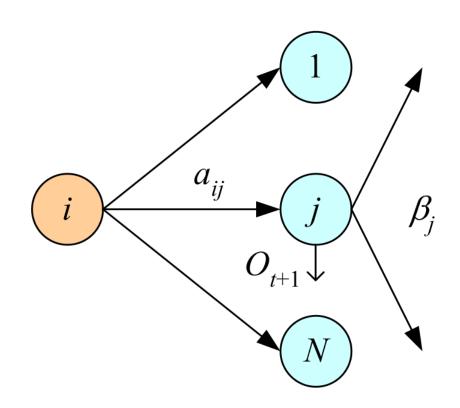
$$\beta_t(i) \equiv P(O_{t+1} \cdots O_T | q_t = S_i, \lambda)$$

Initialization:

$$\beta_{\tau}(i)=1$$

Recursion:

$$\beta_{t}(i) = \sum_{j=1}^{N} a_{ij} b_{j}(O_{t+1}) \beta_{t+1}(j)$$



t+1

## Finding the State Sequence

$$\gamma_{t}(i) \equiv P(q_{t} = S_{i} | O, \lambda)$$

$$= \frac{\alpha_{t}(i)\beta_{t}(i)}{\sum_{j=1}^{N} \alpha_{t}(j)\beta_{t}(j)}$$

$$= \frac{\alpha_{t}(i)\beta_{t}(i)}{\sum_{j=1}^{N} \alpha_{t}(j)\beta_{t}(j)}$$

Choose the state that has the highest probability, for each time step:

$$q_t^* = arg max_i V_t(i)$$

No!

## Viterbi's Algorithm

$$\delta_t(i) \equiv \max_{q_1q_2\cdots q_{t-1}} p(q_1q_2\cdots q_{\underline{t}-1}, q_t = S_i, O_1\cdots O_t \mid \lambda)$$

Initialization:

$$\delta_1(i) = \pi_i b_i(O_1), \psi_1(i) = 0$$

Recursion:

$$\delta_t(i) = \max_i \delta_{t-1}(i)a_{ij}b_i(O_t), \Psi_t(i) = \operatorname{argmax}_i \delta_{t-1}(i)a_{ij}$$

Termination:

$$p^* = \max_i \delta_T(i), q_T^* = \operatorname{argmax}_i \delta_T(i)$$

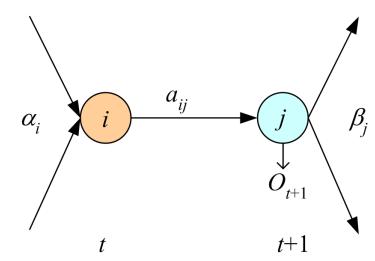
Path backtracking:

$$q_t^* = \psi_{t+1}(q_{t+1}^*), t=T-1, T-2, ..., 1$$

## Learning

$$\xi_{t}(i,j) = P(q_{t} = S_{i}, q_{t+1} = S_{j} | O, \lambda)$$

$$\xi_{t}(i,j) = \frac{\alpha_{t}(i)a_{ij}b_{j}(O_{t+1})\beta_{t+1}(j)}{\sum_{k}\sum_{l}\alpha_{t}(k)a_{kl}b_{l}(O_{t+1})\beta_{t+1}(l)}$$



Baum-Welch algorithm(EM):

$$z_{i}^{t} = \begin{cases} 1 & \text{if } q_{t} = S_{i} \\ 0 & \text{otherwise} \end{cases} \quad z_{ij}^{t} = \begin{cases} 1 & \text{if } q_{t} = S_{i} \text{ and } q_{t+1} = S_{j} \\ 0 & \text{otherwise} \end{cases}$$

## Baum-Welch (EM)

E-step: 
$$E[z_i^t] = \gamma_t(i)$$
  $E[z_{ij}^t] = \xi_t(i,j)$ 

M-step:

$$\hat{\pi}_{i} = \frac{\sum_{k=1}^{K} \gamma_{1}^{k}(i)}{K} \qquad \hat{a}_{ij} = \frac{\sum_{k=1}^{K} \sum_{t=1}^{T_{k}-1} \xi_{t}^{k}(i,j)}{\sum_{k=1}^{K} \sum_{t=1}^{T_{k}-1} \gamma_{t}^{k}(i)}$$

$$\hat{b}_{j}(m) = \frac{\sum_{k=1}^{K} \sum_{t=1}^{T_{k}-1} \gamma_{t}^{k}(j) 1(O_{t}^{k} = V_{m})}{\sum_{k=1}^{K} \sum_{t=1}^{T_{k}-1} \gamma_{t}^{k}(i)}$$

### Continuous Observations

Discrete:

$$P(O_t \mid q_t = S_j, \lambda) = \prod_{m=1}^{M} b_j(m)^{r_m^t} \qquad r_m^t = \begin{cases} 1 & \text{if } O_t = v_m \\ 0 & \text{otherwise} \end{cases}$$

 $\square$  Gaussian mixture (Discretize using k-means):

$$P(O_t | q_t = S_j, \lambda) = \sum_{l=1}^{L} P(G_{jl}) p(O_t | q_t = S_j, G_l, \lambda)$$

$$\sim \mathcal{N}(\mu_l, \Sigma_l)$$

Continuous:

$$P(O_t | q_t = S_j, \lambda) \sim \mathcal{N}(\mu_j, \sigma_j^2)$$

Use EM to learn parameters, e.g.,

$$\hat{\mu}_{j} = \frac{\sum_{t} \gamma_{t}(j) O_{t}}{\sum_{t} \gamma_{t}(j)}$$

## HMM with Input

Input-dependent observations:

$$P(O_t \mid q_t = S_j, x^t, \lambda) \sim \mathcal{N}(g_j(x^t \mid \theta_j), \sigma_j^2)$$

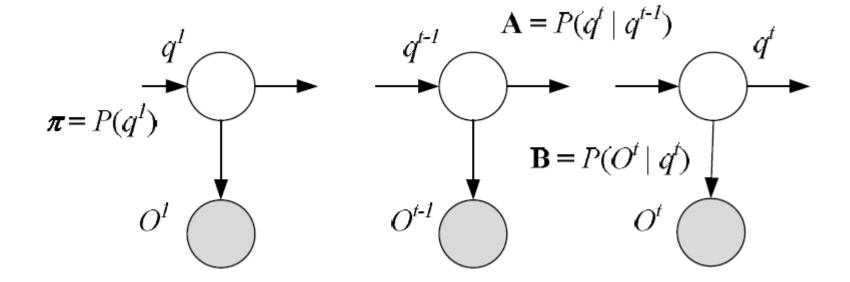
 Input-dependent transitions (Meila and Jordan, 1996; Bengio and Frasconi, 1996):

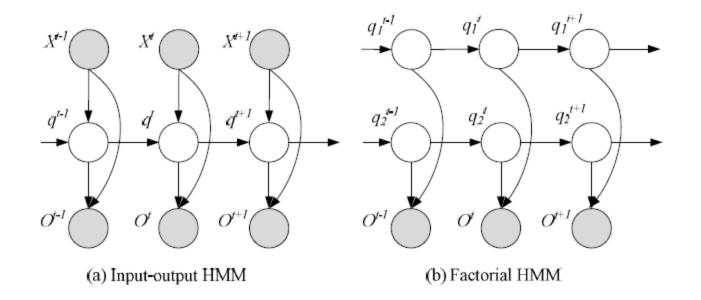
$$P(q_{t+1} = S_j | q_t = S_i, x^t)$$

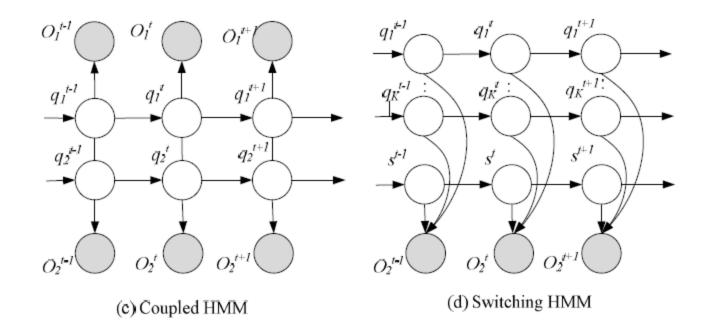
Time-delay input:

$$\mathbf{x}^t = \mathbf{f}(O_{t-\tau}, ..., O_{t-1})$$

# HMM as a Graphical Model



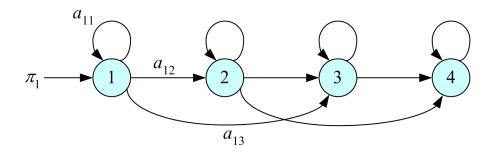




### Model Selection in HMM

Left-to-right HMMs:

$$\mathbf{A} = \begin{bmatrix} \mathbf{a}_{11} & \mathbf{a}_{12} & \mathbf{a}_{13} & 0 \\ 0 & \mathbf{a}_{22} & \mathbf{a}_{23} & \mathbf{a}_{24} \\ 0 & 0 & \mathbf{a}_{33} & \mathbf{a}_{34} \\ 0 & 0 & 0 & \mathbf{a}_{44} \end{bmatrix}$$



In classification, for each  $C_i$ , estimate  $P(O \mid \lambda_i)$  by a separate HMM and use Bayes' rule  $P(\lambda_i \mid O) = \frac{P(O \mid \lambda_i)P(\lambda_i)}{\sum_{i} P(O \mid \lambda_i)P(\lambda_i)}$