

CMPE 58N - Lecture 2

Monte Carlo methods

Random Number Generation, Rejection, Importance Sampling



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Outline

- ▶ Random Number Generation
 - ▶ Pseudo-random numbers
 - ▶ Source of random bits: Generating Bernoulli Random Variables
- ▶ Inversion
- ▶ Transformation
- ▶ Rejection Sampling
- ▶ Importance Sampling

Random Number Generation

- ▶ Physical methods
 - ▶ throw dice, flip coins, shuffle playing cards, roulette wheel
 - ▶ thermal noise in Zener diodes or other analog circuits
 - ▶ Listen to atmospheric noise (www.Random.org)
 - ▶ Run a hash function against a frame of a video stream
 - ▶ ...
- ▶ A random number generator (deterministic computation) to obtain numbers that “look” random
 - ▶ Efficient
 - ▶ Repeatable (seeds) – good for debugging

Pseudo-random number generator

- ▶ Linear congruential generator

$$Z_i = (aZ_{i-1} + b) \bmod M$$

$$X_i = Z_i/M$$

main flaw: the crystalline nature

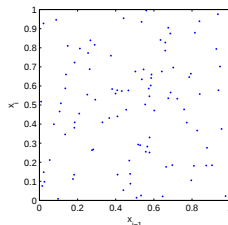
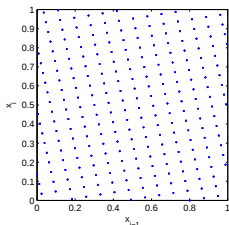


Figure: (left) $a = 81$; $b = 35$; $M = 256$; (right) Matlab's `rand`

Remarks

A poor design which was popular during 1970's

$$a = 2^{16} + 3; b = 0; M = 2^{31}$$

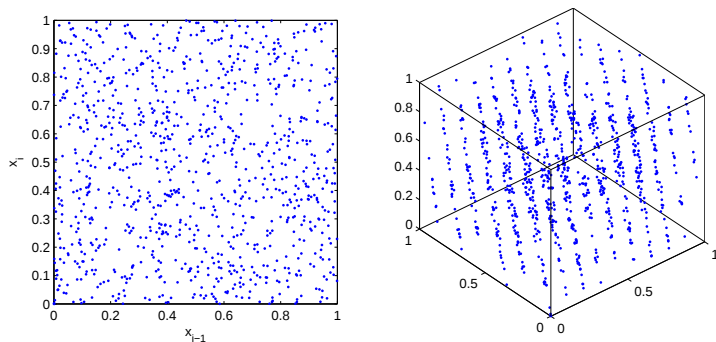


Figure: (left) (X_{i-1}, X_i) , (right) (X_{i-2}, X_{i-1}, X_i)

Bernoulli Random Variables

- ▶ $x \in \{0, 1\}$

$$x \sim \mathcal{BE}(x; p) = p^x(1 - p)^{(1-x)},$$

- ▶ How to sample from a Bernoulli distribution on a computer given $p \in \mathbb{R}$ using samples from the uniform distribution $u \sim \mathcal{U}(u; 0, 1)$?

Bernoulli Random Variables

► $x \in \{0, 1\}$

$$x \sim \mathcal{BE}(x; p) = p^x(1 - p)^{(1-x)},$$

$$u \sim \mathcal{U}(u; 0, 1)$$

$$x = u < p$$

Note that this is an idealisation as we can not represent irrational numbers on a computer.

The Knuth-Yao algorithm

- How to sample exactly from a Bernoulli distribution $x \sim \mathcal{BE}(x; p)$, $x \in \{0, 1\}$ on a computer given $p \in \mathbb{R}$ using a random bit source $\omega \sim \mathcal{BE}(\omega; 1/2)$?

The Knuth-Yao algorithm

Represent p in binary $p = 0.p_1p_2p_3 \dots$

$i \leftarrow 0$

Repeat

$i \leftarrow i + 1$

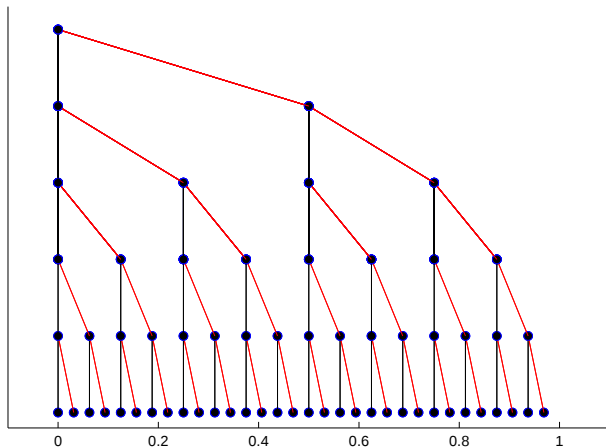
$\omega \sim \mathcal{BE}(\omega; 1/2)$

Until $\omega \neq p_i$

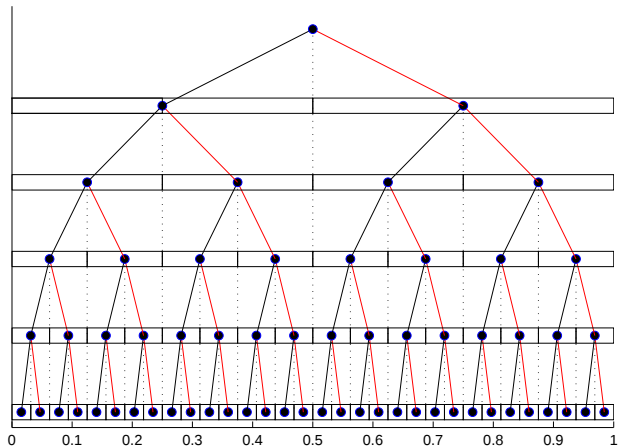
$x \leftarrow \omega < p_i$

See Luc Devroye, Non uniform random variate generation, available online, Ch. 15

The Knuth-Yao algorithm (cont.)



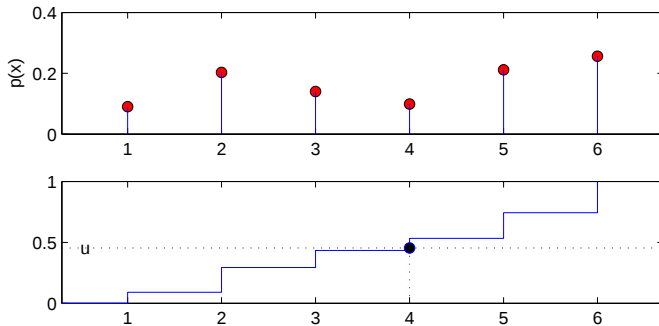
Alternative view



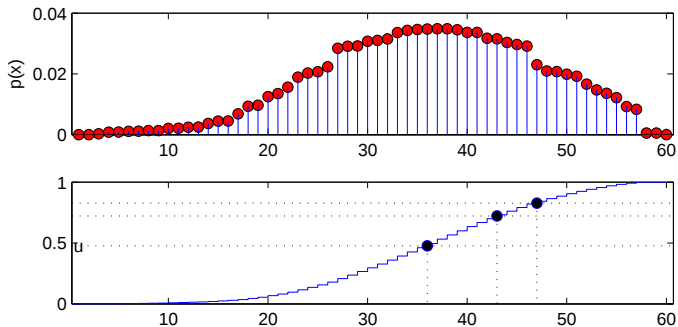
Generating random numbers from given distributions

- ▶ Inversion
- ▶ Transformation
- ▶ Rejection
- ▶ Reweighting – Importance sampling

Inversion



Inversion (cont.)



Generalised Inverse

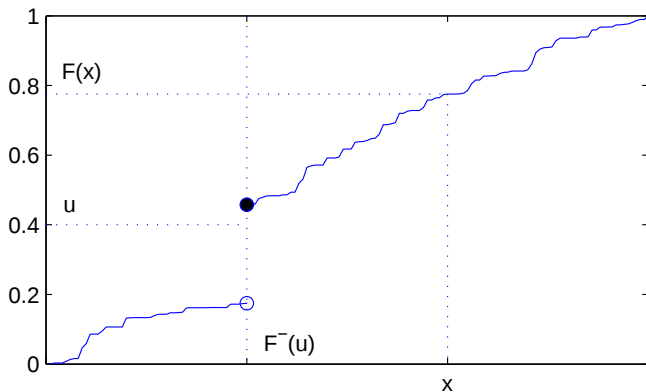
- ▶ Define the cumulative distribution function

$$\Pr\{X(\omega) \leq x\} = F(x)$$

- ▶ Generalised Inverse CDF

$$F^{-}(u) \equiv \inf\{x : F(x) \geq u\}$$

Generalised Inverse (cont.)



Example: Exponential Distribution

$$\mathcal{E}(x; \lambda) = \lambda \exp(-\lambda x)$$

$$F(x) = \int_0^x \lambda \exp(-\lambda \tau) = -\exp(-\lambda x) + 1$$

$$u = F(x) = 1 - \exp(-\lambda x)$$

$$x = -\log(1 - u)/\lambda = F^-(u)$$

Or

$$u \sim \mathcal{U}[0, 1]$$

$$1 - u = u' \sim \mathcal{U}[0, 1]$$

$$x = -\log(u')/\lambda$$

Transform Method

The generalised inverse of the CDF is just one possible transformation method

- ▶ Generate $\xi_i \sim p(\xi_i)$
- ▶ Set $x_j = h_j(\xi_1, \dots, \xi_N)$
- ▶ Example: Box-Müller Method for generating Gaussian RV's
 - ▶ Generate a polar coordinate $(\sqrt{a}, \theta)$

$$\theta \sim \mathcal{U}(\theta; 0, 2\pi)$$

$$a \sim \mathcal{E}(a; 1/2)$$

- ▶ Transform into cartesian coordinates

$$x_1 = \sqrt{a} \cos(\theta) \quad (\sim \mathcal{N}(0, 1))$$

$$x_2 = \sqrt{a} \sin(\theta) \quad (\sim \mathcal{N}(0, 1))$$

Change of Variables

Example:

- ▶ We are given X with density $f_X(x)$

$$Y = aX + b$$

- ▶ We find the CDF of Y analytically as follows

$$\Pr\{Y \leq y\} = \Pr\{aX + b \leq y\} = \begin{cases} \Pr\{X \leq (y - b)/a\}, & a > 0 \\ \Pr\{X \geq (y - b)/a\}, & a < 0 \end{cases}$$

- ▶ The density $f_Y(y)$ is the derivative w.r.t. y

$$f_Y(y) = \frac{1}{|a|} f_X((y - b)/a)$$

Change of variables

More general case (see Gri. & Sti. pp108):

- ▶ Define a one-to-one mapping

$$g : (x_1, x_2) \rightarrow (y_1, y_2)$$

- ▶ Invert the mapping, i.e. find

$$x_1 = x_1(y_1, y_2)$$

$$x_2 = x_2(y_1, y_2)$$

- ▶ Define the *Jacobian* determinant

$$J = \begin{vmatrix} \partial x_1 / \partial y_1 & \partial x_2 / \partial y_1 \\ \partial x_1 / \partial y_2 & \partial x_2 / \partial y_2 \end{vmatrix} = J(y_1, y_2)$$

Change of variables (cont.)

- The density of the transformed variable is

$$f_Y(y_1, y_2) = f_X(x_1(y_1, y_2), x_2(y_1, y_2)) |J(y_1, y_2)|$$

- Keep in mind

$$f_Y(y)dy = f_X(x(y)) \left| \frac{dx}{dy} \right| dy$$

Example: Box-Muller

- Generate

$$x_1 \sim \mathcal{E}(x_1; 1/2) = \frac{1}{2} \exp(-x_1/2)$$

$$x_2 \sim \mathcal{U}(x_2; 0, 2\pi) = \frac{1}{2\pi} \mathbb{I}\{0 \leq x_2 \leq 2\pi\}$$

- Transform

$$y_1 = \sqrt{x_1} \cos(x_2)$$

$$y_2 = \sqrt{x_1} \sin(x_2)$$

- Find the inverse mapping (the difficult bit)

$$y_1^2 + y_2^2 = x_1$$

$$\arctan(y_2/y_1) = x_2$$

Example: Box-Muller (cont.)

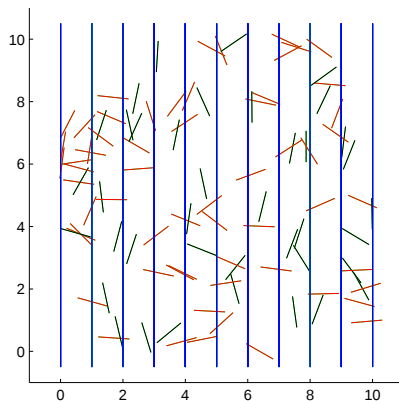
- Find the Jacobian determinant

$$J = \begin{vmatrix} \partial x_1 / \partial y_1 & \partial x_2 / \partial y_1 \\ \partial x_1 / \partial y_2 & \partial x_2 / \partial y_2 \end{vmatrix} = \begin{vmatrix} 2y_1 & \frac{1}{1+(y_2/y_1)^2} \frac{-y_2}{y_1^2} \\ 2y_2 & \frac{1}{1+(y_2/y_1)^2} \frac{1}{y_1} \end{vmatrix} = 2$$

- The density is

$$\begin{aligned} f_Y(y_1, y_2) &= \mathcal{E}(x_1(y_1, y_2); 1/2) \mathcal{U}(x_2(y_1, y_2); 0, 2\pi) |J(y_1, y_2)| \\ &= \frac{1}{2} \exp(-(y_1^2 + y_2^2)/2) \frac{1}{2\pi} 2 \\ &= \frac{1}{\sqrt{2\pi}} \exp(-y_1^2/2) \frac{1}{\sqrt{2\pi}} \exp(-y_2^2/2) \\ &= \mathcal{N}(y_1; 0, 1) \mathcal{N}(y_2; 0, 1) \end{aligned}$$

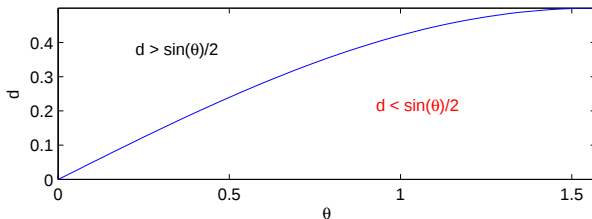
Rejection Sampling : Recall Buffon's needle



Buffon's needle

- ▶ d : Distance from the middle of the needle to the nearest line
- ▶ θ : Acute angle between the parallel lines and the needle
- ▶ A needle touches a line iff

$$\frac{d}{\sin \theta} < \frac{1}{2}$$



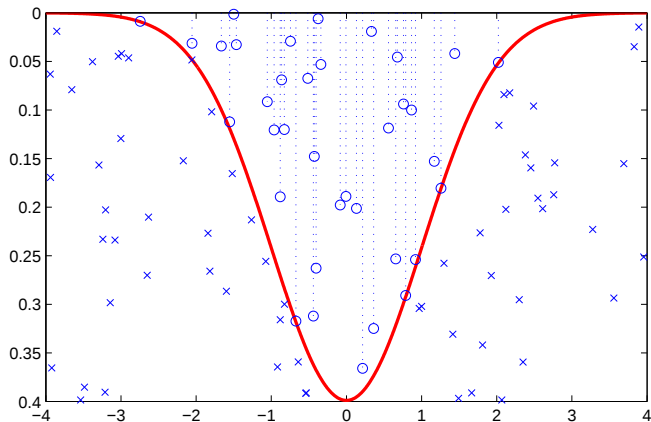
Rejection Sampling

- ▶ The solution to the Buffon needle problem is an instance of **rejection sampling**
- ▶ Basic idea

$$p(x) = \int_0^{p(x)} 1 d\tau = \int \mathbb{I}\{0 \leq \tau \leq p(x)\} d\tau \equiv \int p(x, \tau) d\tau$$

$\rightsquigarrow p(x)$ is a *marginal density* of the uniform distribution on the area under the curve $p(x)$. (Think of fishes in a lake)

Fishes in a lake



Rejection Sampling. Version 1.

- ▶ Construct an easy to sample density $q(x)$ such that $p(x) < Mq(x)$
- ▶ Draw $x^{(i)} \sim q(x)$, $i = 1 \dots N$
- ▶ Generate the τ component

$$\begin{aligned} u &\sim \mathcal{U}[0, 1] \\ \tau^{(i)} &= Mq(x^{(i)})u \end{aligned}$$

The pair (x, τ) are uniformly distributed under the curve $Mq(x)$

- ▶ If $\tau^{(i)} < p(x^{(i)})$, accept: discard $\tau^{(i)}$, keep $x^{(i)}$, else reject: discard $(x^{(i)}, \tau^{(i)})$

Note that we don't need to explicitly generate $\tau^{(i)}$

Acceptance Probability

$$\begin{aligned}\tau^{(i)} &< p(x^{(i)}) \\ Mq(x^{(i)})u &< p(x^{(i)}) \\ u &< \frac{p(x^{(i)})}{Mq(x^{(i)})} \equiv \alpha(x^{(i)})\end{aligned}$$

α is the acceptance probability.

Rejection Sampling. Final Version.

1. Construct an easy to sample density $q(x)$ such that $p(x) < Mq(x)$
2. Draw $x^{(n)} \sim q(x)$
3. Accept $x^{(n)}$ with probability

$$\alpha(x^{(n)}) = \frac{p(x^{(n)})}{Mq(x^{(n)})}$$

- $p(x)$ can not have heavier tails than $q(x)$

Use in Bayesian Computation

- Suppose we don't know the normalisation constant Z

$$p(x|y) = \frac{1}{p(y)}p(x, y) \equiv \frac{1}{Z}\phi(x)$$

$$p(x|y) < Mq(x)$$

$$\phi(x) < ZMq(x) \equiv \bar{M}q(x)$$

- We can still use the acceptance probability

$$\alpha(x^{(n)}) = \frac{\phi(x^{(n)})}{\bar{M}q(x^{(n)})}$$

- It may be very difficult to find $\bar{M}$ in higher dimensions.

Adaptive Rejection Sampling

- ▶ Idea: Adapt the rejection envelope adaptively to reduce the rejection ratio
- ▶ Suitable for log-concave ($\cap$) densities, which are analytically complex
- ▶ Gilks and Wild, 1992, Appl. Statist. Vol 41, No 2, pp. 337-348

Importance Sampling (IS)

- ▶ Consider a probability distribution $p(x)$, that is hard to sample.
- ▶ IS idea: Estimate expectations (or features) of $p(x)$ by a properly weighted sample, using a “simpler” proposal distribution q .

Importance Sampling (cont.)

- Change of measure with **weight function** $W(x) \equiv p(x)/q(x)$

$$\langle f(x) \rangle_{p(x)} = \int dx f(x) \frac{p(x)}{q(x)} q(x) = \left\langle f(x) \frac{p(x)}{q(x)} \right\rangle_{q(x)}$$

- The Expectation

$$\langle f(x) \rangle_{p(x)} \equiv \langle f(x) W(x) \rangle_{q(x)}$$

- Monte Carlo estimate

$$\tilde{\mu}_N = \frac{1}{N} \sum_{i=1}^N f(x^{(i)}) W(x^{(i)})$$

Unknown normalising constant

Consider a probability distribution with (possibly unknown) normalisation constant

$$p(x) = \frac{1}{Z} \phi(x) \qquad Z = \int dx \phi(x).$$

► Change of measure with **weight function**

$$W(x) \equiv \phi(x)/q(x)$$

$$\langle f(x) \rangle_{p(x)} = \frac{1}{Z} \int dx f(x) \frac{\phi(x)}{q(x)} q(x) = \frac{1}{Z} \left\langle f(x) \frac{\phi(x)}{q(x)} \right\rangle_{q(x)}$$

Unknown normalising constant (cont.)

- Rewrite Z :

$$Z = \int dx \phi(x) = \int dx \frac{\phi(x)}{q(x)} q(x) = \langle W(x) \rangle_{q(x)}$$

- Ratio of two expectations

$$\langle f(x) \rangle_{p(x)} = \frac{\langle f(x) W(x) \rangle_{q(x)}}{\langle W(x) \rangle_{q(x)}}$$

- Monte Carlo estimate

$$\hat{\mu}_N = \frac{\sum_{i=1}^N W^{(i)} f(x^{(i)}) / N}{\sum_{i'=1}^N W^{(i')} / N}$$

Normalised weights w

$$\begin{aligned}\hat{\mu}_N &= \frac{\sum_{i=1}^N W^{(i)} f(x^{(i)})}{\sum_{i'=1}^N W^{(i')}} \\ &= \sum_{i=1}^N \left(W^{(i)} / \sum_{i'=1}^N W^{(i')} \right) f(x^{(i)}) \\ &\equiv \sum_{i=1}^N \tilde{w}^{(i)} f(x^{(i)})\end{aligned}$$

$$\tilde{w}^{(i)} \equiv W^{(i)} / \sum_{i'=1}^N W^{(i')}$$

Importance Sampling

- ▶ Draw $i = 1, \dots, N$ independent samples from q

$$x^{(i)} \sim q(x)$$

- ▶ Calculate the **importance weights**

$$W^{(i)} = W(x^{(i)}) = \phi(x^{(i)})/q(x^{(i)})$$

- ▶ If $Z = 1$, i.e., $p(x) = \phi(x)$, construct the estimate $\tilde{\mu}$

$$\langle f(x) \rangle_{p(x)} \approx \tilde{\mu} = \frac{1}{N} \sum_{i=1}^N W(x^{(i)}) f(x^{(i)})$$

Importance Sampling (cont.)

- ▶ If Z is unknown, approximate the normalizing constant

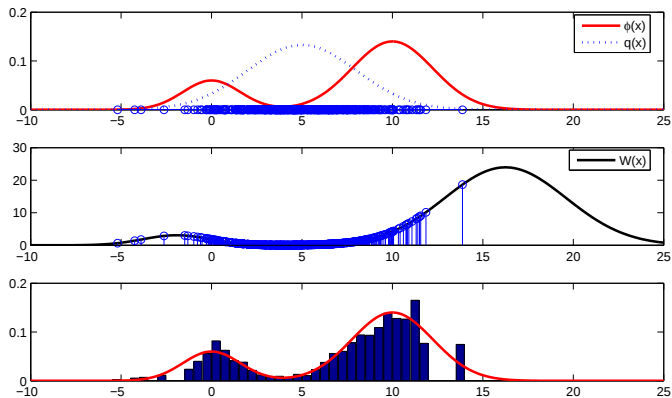
$$Z = \langle W(x) \rangle_{q(x)} \approx \frac{1}{N} \sum_{i=1}^N W^{(i)}$$

- ▶ Construct the estimate $\hat{\mu}$

$$\begin{aligned} \langle f(x) \rangle_{p(x)} &= \frac{\langle f(x) W(x) \rangle_{q(x)}}{\langle W(x) \rangle_{q(x)}} \approx \hat{\mu} \\ &= \frac{\sum_{i=1}^N W^{(i)} f(x^{(i)}) / N}{\sum_{i=1}^N W^{(i)} / N} \equiv \sum_{i=1}^N \tilde{w}^{(i)} f(x^{(i)}) \equiv \hat{E}_N \end{aligned}$$

Here $\tilde{w}^{(i)} = W^{(i)} / \sum_{j=1}^N W^{(j)}$ are *normalized importance weights*.

Importance Sampling (cont.)



The Quality of the estimator

- Characterised by the (asymptotic) variance

$$\begin{aligned}\text{Var}\{f(x)W(x)\} &= \left\langle (f(x)W(x) - \langle f(x)W(x) \rangle)^2 \right\rangle_{q(x)} \\ &= \langle f^2(x)W^2(x) \rangle_{q(x)} - \langle f(x)W(x) \rangle_{q(x)}^2 \\ &= \langle f^2(x)W^2(x) \rangle_{q(x)} - \langle f(x) \rangle_{p(x)}^2 \\ &= \langle f^2(x)W^2(x) \rangle_{q(x)} - \mu_f^2\end{aligned}$$

- Alternatively, via Effective Sample Size (ESS)

Effective Sample Size (ESS)

For a weight function $W(x) = p(x)/q(x)$ we compute

$$ESS(N) = \frac{N}{1 + Var\{W\}_q}$$

- ▶ When $p(x) = q(x)$, the variance is zero, so $ESS(N) = N$.
- ▶ With increasing variance, the ESS decreases.

In practice, we estimate ESS via the coefficient of variation given samples $x^{(i)}$, $i = 1 \dots N$ with weights $W^{(i)} = W(x^{(i)})$.

$$CV^2(W^{(1:N)}) = \frac{\sum_{i=1}^N (W^{(i)} - \bar{W})^2}{(N-1)\bar{W}^2}$$

$$\bar{W} = \frac{1}{N} \sum_{i=1}^N W^{(i)}$$

Example

- ▶ We will compute the expected value of the Beta distribution via importance sampling

$$E = \langle f(x) \rangle_{p(x)}$$

$$f(x) \equiv x$$

$$p(x) \equiv \mathcal{B}(x; a, b) = \phi(x)/Z$$

$$\phi(x) \equiv \exp((a-1)\log x + (b-1)\log(1-x)) \quad [0 \leq x \leq 1]$$

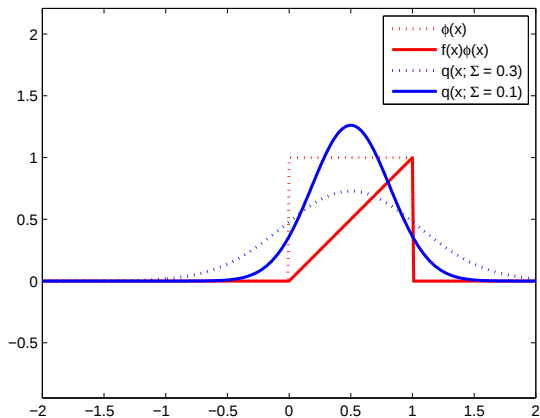
$$Z \equiv \exp(-\log \Gamma(a+b) + \log \Gamma(a) + \log \Gamma(b))$$

- ▶ We will suppose that we don't know Z
- ▶ We will use a Gaussian as a proposal

$$q(x) = \mathcal{N}(x; \mu, \Sigma)$$

Example

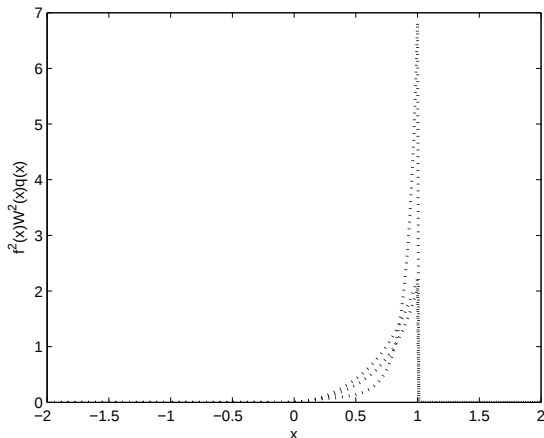
- $\phi(x) \propto \mathcal{B}(x; 1, 1)$



Example

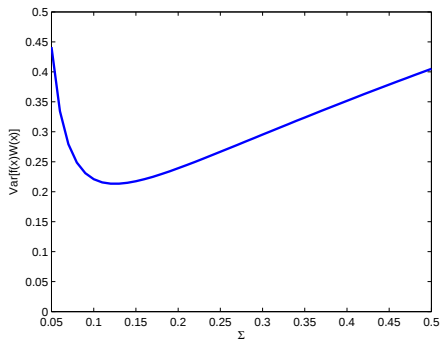
- The variance is equal to the area under the curve

$$f(x)^2 W(x)^2 q(x) = f(x)^2 \phi(x)^2 / q(x)$$

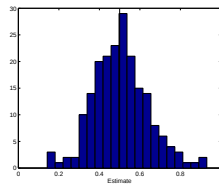
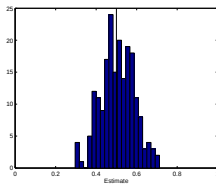
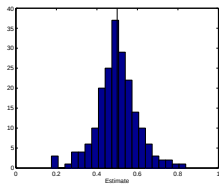


Example

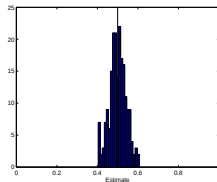
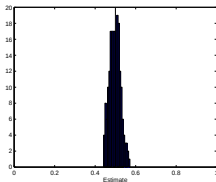
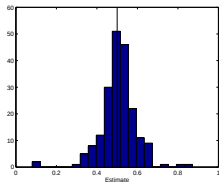
- ▶ The asymptotic variance as a function of the proposal density
- ▶ The variance is minimised when the proposal is 'close' to the target



- ▶ Histogram of independent estimates with $N = 20$.
 $\Sigma = \{0.01, 0.1, 2\}$
- ▶ The experiment is repeated 200 times and the histogram is shown



- ▶ Histogram of independent estimates with $N = 200$.
 $\Sigma = \{0.01, 0.1, 2\}$
- ▶ As expected, the variance scales with $N^{-1/2}$.



Example 2

- ▶ We will compute the area of a circle centered at 0 with radius $\rho = 1/\sqrt{\pi}$ using importance sampling
- ▶ The proposal is an (isotropic) Gaussian

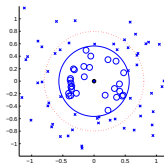
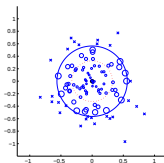
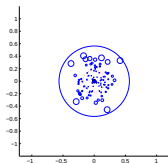
$$q(x) = \mathcal{N}(x; 0, \gamma\rho^2 I)$$

here $\gamma > 0$ is a scalar that adjusts the variance

- ▶ We will investigate
 - ▶ The estimation quality
 - ▶ Variance of the weights - Effective sample size (ESS)
 - ▶ The effect of the proposal

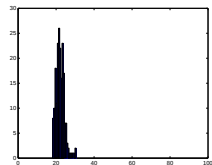
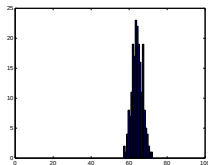
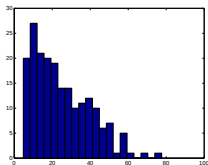
Typical Draws

- ▶ Number of samples: $N = 100$
- ▶ $\gamma = \{1/10, 1/3, 2\}$, 1σ contour shown with red dotted ellipse



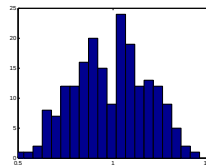
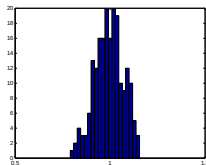
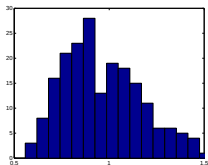
Histogram of ESS

- ▶ Number of samples: $N = 100$
- ▶ $\gamma = \{1/10, 1/3, 2\}$, 200 independent trials



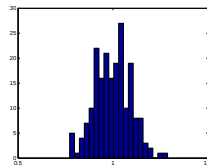
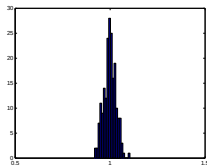
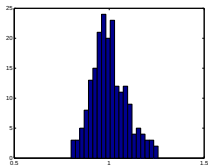
Histogram of Estimates

- ▶ Number of samples: $N = 100$
- ▶ $\gamma = \{1/10, 1/3, 2\}$, 200 independent trials



Histogram of Estimates

- ▶ Number of samples: $N = 500$
- ▶ $\gamma = \{1/10, 1/3, 2\}$, 200 independent trials



Variance reduction

There are many proposals,

- ▶ how do we choose a proposal?
- ▶ is there a “best” proposal distribution?

Optimal Proposal Distribution

Task: Estimate $\langle f(x) \rangle_{p(x)}$

- ▶ IS constructs the estimator $\mu_f = \langle f(x)W(x) \rangle_{q(x)}$
- ▶ Minimize the variance of the estimator

$$\begin{aligned}\text{Var}\{f(x)W(x)\} &= \left\langle (f(x)W(x) - \langle f(x)W(x) \rangle)^2 \right\rangle_{q(x)} \\ &= \langle f^2(x)W^2(x) \rangle_{q(x)} - \langle f(x)W(x) \rangle_{q(x)}^2 \\ &= \langle f^2(x)W^2(x) \rangle_{q(x)} - \langle f(x) \rangle_{p(x)}^2 \\ &= \langle f^2(x)W^2(x) \rangle_{q(x)} - \mu_f^2\end{aligned}$$

- ▶ Minimize the first term: only it depends on q

Optimal Proposal Distribution

- ▶ (By Jensen's inequality) The first term is lower bounded:

$$\langle f^2(x) W^2(x) \rangle_{q(x)} \geq \langle |f(x)| W(x) \rangle_{q(x)}^2 = \left(\int |f(x)| p(x) dx \right)^2$$

- ▶ Since this is a lower bound, we can't do better than this
- ▶ We will look for a distribution q^* that attains this lower bound. Take

$$q^*(x) = \frac{|f(x)| p(x)}{\int |f(x')| p(x') dx'}$$

Optimal Proposal Distribution (cont.)

- ▶ The weight function for this particular proposal q^* is

$$W_*(x) = p(x)/q^*(x) = \frac{\int |f(x')|p(x')dx'}{|f(x)|}$$

- ▶ We show that q^* attains its lower bound

$$\begin{aligned}\langle f^2(x) W_*^2(x) \rangle_{q^*(x)} &= \left\langle f^2(x) \frac{\left(\int |f(x')|p(x')dx'\right)^2}{|f(x)|^2} \right\rangle_{q^*(x)} \\ &= \left(\int |f(x')|p(x')dx' \right)^2 = \langle |f(x)| \rangle_{p(x)}^2 \\ &= \langle |f(x)| W_*(x) \rangle_{q^*(x)}^2\end{aligned}$$

- ▶ $\Rightarrow$ There are distributions q^* that are even “better” than the distribution itself!

Reducing Variance of importance weights: A link to alpha divergences

The α -divergence between two distributions is defined as

$$D_{\alpha}(p||q) \equiv \frac{1}{\beta(1-\beta)} \left(1 - \int dx p(x)^{\beta} q(x)^{1-\beta} \right)$$

where $\beta = (1 + \alpha)/2$ and p and q are two probability distributions

- ▶ $\lim_{\beta \rightarrow 0} D_{\alpha}(p||q) = KL(q||p)$
- ▶ $\lim_{\beta \rightarrow 1} D_{\alpha}(p||q) = KL(p||q)$
- ▶ $\beta = 2, (\alpha = 3)$

$$D_3(p||q) \equiv \frac{1}{2} \int dx p(x)^2 q(x)^{-1} - \frac{1}{2} = \frac{1}{2} \langle W(x)^2 \rangle_{q(x)} - \frac{1}{2}$$

Best q (in a constrained family) is typically a heavy-tailed approximation to p

Summary

- ▶ Random Number Generation
 - ▶ Pseudo-random numbers
- ▶ Inversion
- ▶ Transformation
- ▶ Rejection Sampling
- ▶ Importance Sampling