Lecture 6 Projectors

NLA Reading Group Spring '13 by Umut Şimşekli

Definition

A projector is a square matrix P that satisfies $P^2 = P.$

A.k.a 'idempotent'

Can be orthogonal or non-orthogonal (oblique)

Properties

•What if v is in range(P)?

Observe that if $v \in \operatorname{range}(P)$, then it lies exactly on its own shadow, and applying the projector results in v itself. Mathematically, we have v = Px for some x and

$$Pv = P^2 x = Px = v.$$

•What if $v \neq Pv$? Where does the shine come from?

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Properties



Figure 6.1. An oblique projection.

Draw the line from v to Pv

$$P(Pv - v) = P^2v - Pv = 0.$$

Complementary Projectors

If P is a projector, I - P is also a projector, for it is also idempotent:

$$(I - P)^2 = I - 2P + P^2 = I - P.$$

The matrix I - P is called the *complementary projector* to P.

Onto what space does I - P project? Exactly the nullspace of P! We know that range $(I - P) \supseteq$ null(P), because if Pv = 0, we have (I - P)v = v. Conversely, we know that range $(I - P) \subseteq$ null(P), because for any v, we have $(I - P)v = v - Pv \in$ null(P). Therefore, for any projector P,

$$\operatorname{range}(I - P) = \operatorname{null}(P). \tag{6.2}$$

By writing P = I - (I - P) we derive the complementary fact

$$\operatorname{null}(I - P) = \operatorname{range}(P). \tag{6.3}$$

We can also see that $\operatorname{null}(I - P) \cap \operatorname{null}(P) = \{0\}$: any vector v in both sets satisfies v = v - Pv = (I - P)v = 0. Another way of stating this fact is

 $\operatorname{range}(P) \cap \operatorname{null}(P) = \{0\}.$ (6.4)

Complementary Projectors

Conversely, let S_1 and S_2 be two subspaces of \mathbb{C}^m such that $S_1 \cap S_2 = \{0\}$ and $S_1 + S_2 = \mathbb{C}^m$, where $S_1 + S_2$ denotes the span of S_1 and S_2 , that is, the set of vectors $s_1 + s_2$ with $s_1 \in S_1$ and $s_2 \in S_2$. (Such a pair are said to be *complementary subspaces.*) Then there is a projector P such that range $(P) = S_1$ and null $(P) = S_2$. We say that P is the projector onto S_1 along S_2 . This projector and its complement can be seen as the unique solution to the following problem:

Given v, find vectors $v_1 \in S_1$ and $v_2 \in S_2$ such that $v_1 + v_2 = v$.

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Eigen decomposition example: What are the coefficients given a particular basis?

Orthogonal Projectors

An orthogonal projector (Figure 6.2) is one that projects onto a subspace S_1 along a space S_2 , where S_1 and S_2 are orthogonal. (Warning: orthogonal projectors are not orthogonal matrices!)



Figure 6.2. An orthogonal projection.

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Algebraic Definition of Orthogonal Projectors

Theorem 6.1. A projector P is orthogonal if and only if $P = P^*$.

Proof. If $P = P^*$, then the inner product between a vector $Px \in S_1$ and a vector $(I - P)y \in S_2$ is zero:

$$x^*P^*(I-P)y = x^*(P-P^2)y = 0.$$

For "only if," we can use the SVD. Suppose P projects onto S_1 along S_2 , where $S_1 \perp S_2$ and S_1 has dimension n. Then an SVD of P can be constructed as follows. Let $\{q_1, q_2, \ldots, q_m\}$ be an orthonormal basis for \mathbb{C}^m , where $\{q_1, \ldots, q_n\}$ is a basis for S_1 and $\{q_{n+1}, \ldots, q_m\}$ is a basis for S_2 .

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Proof Cont.

$$PQ = \begin{bmatrix} q_1 & \cdots & q_n & 0 & \cdots \\ q_1 & \cdots & q_n & 0 & \cdots \end{bmatrix},$$
$$Q^*PQ = \begin{bmatrix} 1 & \ddots & & & \\ & \ddots & & & \\ & & 0 & & \\ & & & \ddots & \end{bmatrix} = \Sigma,$$

$$P = Q\Sigma Q^*. \Rightarrow P^* = (Q\Sigma Q^*)^* = Q\Sigma^* Q^* = Q\Sigma Q^* = P$$

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Projection with an Orthonormal Basis



The complement of an orthogonal projector is also an orthogonal projector (proof: $I - \hat{Q}\hat{Q}^*$ is hermitian). The complement projects onto the space orthogonal to range(\hat{Q}).

•One rank:

$$P_q = qq^*.$$
 $P_{\perp q} = I - qq^*.$
 $P_a = \frac{aa^*}{a^*a},$ $P_{\perp a} = I - \frac{aa^*}{a^*a}.$

Projection with Arbitrary Basis

In passing from v to its orthogonal projection $y \in \operatorname{range}(A)$, the difference y - v must be orthogonal to $\operatorname{range}(A)$. This is equivalent to the statement that y must satisfy $a_j^*(y - v) = 0$ for every j. Since $y \in \operatorname{range}(A)$, we can set y = Ax and write this condition as $a_j^*(Ax - v) = 0$ for each j, or equivalently, $A^*(Ax - v) = 0$ or $A^*Ax = A^*v$. It is easily shown that since A has full rank, A^*A is nonsingular (Exercise 6.3). Therefore

$$x = (A^*A)^{-1}A^*v. (6.12)$$

Finally, the projection of v, y = Ax, is $y = A(A^*A)^{-1}A^*v$. Thus the orthogonal projector onto range(A) can be expressed by the formula

$$P = A(A^*A)^{-1}A^*.$$
 (6.13)

Lecture 7 QR Factorization

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Reduced QR Factorization

For many applications, we find ourselves interested in the column spaces of a matrix A. Note the plural: these are the *successive* spaces spanned by the columns a_1, a_2, \ldots of A:

$$\langle a_1 \rangle \subseteq \langle a_1, a_2 \rangle \subseteq \langle a_1, a_2, a_3 \rangle \subseteq \ldots$$

•Find a matrix Q such that:

$$\langle q_1, q_2, \ldots, q_j \rangle = \langle a_1, a_2, \ldots, a_j \rangle, \qquad j = 1, \ldots, n.$$

Reduced QR Factorization



Full QR Factorization

Reduced QR Factorization $(m \ge n)$





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Gram-Schmidt Orthogonalization

From Lecture 2 we know:

$$v_j = a_j - (q_1^* a_j) q_1 - (q_2^* a_j) q_2 - \dots - (q_{j-1}^* a_j) q_{j-1}$$

Rewrite

 $q_1 = \frac{a_1}{r_{11}},$ $a_1 = r_{11}q_1$, $q_2 = \frac{a_2 - r_{12}q_1}{r_{22}},$ $a_2 = r_{12}q_1 + r_{22}q_2,$ $a_3 = r_{13}q_1 + r_{23}q_2 + r_{33}q_3,$ $q_3 = \frac{a_3 - r_{13}q_1 - r_{23}q_2}{r_{33}},$ $a_n = r_{1n}q_1 + r_{2n}q_2 + \dots + r_{nn}q_n.$ $q_n = \frac{a_n - \sum_{i=1}^{n-1} r_{in} q_i}{r_{nn}}.$ $r_{ij} = q_i^* a_j \qquad (i \neq j).$ $|r_{jj}| = \left\| a_j - \sum_{i=1}^{j-1} r_{ij} q_i \right\|_2.$

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Gram-Schmidt Orthogonalization

Algorithm 7.1. Classical Gram–Schmidt (unstable) for j = 1 to n $v_j = a_j$ for i = 1 to j - 1 $r_{ij} = q_i^* a_j$ $v_j = v_j - r_{ij} q_i$ $r_{jj} = ||v_j||_2$ $q_j = v_j/r_{jj}$

Existence

Theorem 7.1. Every $A \in \mathbb{C}^{m \times n}$ $(m \ge n)$ has a full QR factorization, hence also a reduced QR factorization.

Proof. Suppose first that A has full rank and that we want just a reduced QR factorization. In this case, a proof of existence is provided by the Gram-Schmidt algorithm itself. By construction, this process generates orthonormal columns of \hat{Q} and entries of \hat{R} such that (7.4) holds. Failure can occur only if at some step, v_j is zero and thus cannot be normalized to produce q_j . However, this would imply $a_j \in \langle q_1, \ldots, q_{j-1} \rangle = \langle a_1, \ldots, a_{j-1} \rangle$, contradicting the assumption that A has full rank.

Now suppose that A does not have full rank. Then at one or more steps j, we shall find that (7.5) gives $v_j = 0$, as just mentioned. At this moment, we simply pick q_j arbitrarily to be any normalized vector orthogonal to $\langle q_1, \ldots, q_{j-1} \rangle$, and then continue the Gram-Schmidt process.

Finally, the full, rather than reduced, QR factorization of an $m \times n$ matrix with m > n can be constructed by introducing arbitrary orthonormal vectors in the same fashion. We follow the Gram–Schmidt process through step n, then continue on an additional m - n steps, introducing vectors q_j at each step.

Uniqueness

Theorem 7.2. Each $A \in \mathbb{C}^{m \times n}$ $(m \ge n)$ of full rank has a unique reduced QR factorization $A = \hat{Q}\hat{R}$ with $r_{jj} > 0$.

Proof. Again, the proof is provided by the Gram–Schmidt iteration. From (7.4), the orthonormality of the columns of \hat{Q} , and the upper-triangularity of \hat{R} , it follows that any reduced QR factorization of A must satisfy (7.6)–(7.8). By the assumption of full rank, the denominators (7.8) of (7.6) are nonzero, and thus at each successive step j, these formulas determine r_{ij} and q_j fully, except in one place: the sign of r_{jj} , not specified in (7.8). Once this is fixed by the condition $r_{jj} > 0$, as in Algorithm 7.1, the factorization is completely determined.

Vectors -> Continuous Functions

•Inner product of two functions: $(f,g) = \int_{-1}^{1} \overline{f(x)} g(x) dx.$

•QR Decomposition

$$\begin{bmatrix} 1 & x & x^{2} & \cdots & x^{n-1} \end{bmatrix} = \begin{bmatrix} q_{0}(x) & q_{1}(x) & \cdots & q_{n-1}(x) \end{bmatrix} \begin{bmatrix} r_{11} & r_{12} & \cdots & r_{1n} \\ & r_{22} & & \vdots \\ & & \ddots & \vdots \\ & & & r_{nn} \end{bmatrix}$$

$$A = QR$$
Legendre Polynomials

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Solution of Ax = b by QR

$$Ax = b \qquad A = QR$$
$$\downarrow$$
$$Rx = Q^*b.$$

- 1. Compute a QR factorization A = QR.
- 2. Compute $y = Q^*b$.
- 3. Solve Rx = y for x.

Lecture 8 Gram-Schimidt Orthogonalization

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Gram-Schmidt Projections

Recall the orthogonalization method

$$q_1 = \frac{P_1 a_1}{\|P_1 a_1\|}, \quad q_2 = \frac{P_2 a_2}{\|P_2 a_2\|}, \quad \dots, \quad q_n = \frac{P_n a_n}{\|P_n a_n\|}.$$



Modified Gram-Schmidt Algorithm

Standard GS Algorithm

$$v_{j} = P_{j}a_{j}$$

$$P_{j} = P_{\perp q_{j-1}} \cdots P_{\perp q_{2}}P_{\perp q_{1}}$$

$$v_{j} = P_{\perp q_{j-1}} \cdots P_{\perp q_{2}}P_{\perp q_{1}}a_{j}$$

Modified GS Algorithm

$$\begin{aligned} v_j^{(1)} &= a_j, \\ v_j^{(2)} &= P_{\perp q_1} v_j^{(1)} &= v_j^{(1)} - q_1 q_1^* v_j^{(1)}, \\ v_j^{(3)} &= P_{\perp q_2} v_j^{(2)} &= v_j^{(2)} - q_2 q_2^* v_j^{(2)}, \\ \vdots &\vdots \\ v_j &= v_j^{(j)} &= P_{\perp q_{j-1}} v_j^{(j-1)} &= v_j^{(j-1)} - q_{j-1} q_{j-1}^* v_j^{(j-1)} \end{aligned}$$

Numerically more stable

Modified Gram-Schmidt Algorithm

Algorithm 8.1. Modified Gram–Schmidt for i = 1 to n $v_i = a_i$ for i = 1 to n $r_{ii} = ||v_i||$ $q_i = v_i/r_{ii}$ for j = i + 1 to n $r_{ij} = q_i^* v_j$ $v_j = v_j - r_{ij}q_i$ Gram-Schmidt as Triangular Orthogonalization

•First step:

$$\begin{bmatrix} v_1 & v_2 & \cdots & v_n \end{bmatrix} \begin{bmatrix} \frac{1}{r_{11}} & \frac{-r_{12}}{r_{11}} & \frac{-r_{13}}{r_{11}} & \cdots \\ & 1 & & \\ & & & \ddots \end{bmatrix} = \begin{bmatrix} q_1 & v_2^{(2)} & \cdots & v_n^{(2)} \\ & & & & \ddots \end{bmatrix}$$

Then:

$$R_{2} = \begin{bmatrix} 1 & & & \\ & \frac{1}{r_{22}} & \frac{-r_{23}}{r_{22}} & \cdots \\ & & 1 & \\ & & & \ddots \end{bmatrix}, \quad R_{3} = \begin{bmatrix} 1 & & & \\ & 1 & & \\ & & \frac{1}{r_{33}} & \cdots \\ & & & \ddots \end{bmatrix}, \dots$$

$$A\underbrace{R_1R_2\cdots R_n}_{\hat{R}^{-1}} = \hat{Q}.$$

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Lecture 9 MATLAB

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Modified vs Standard Gram-Schmidt

Numerical stability

<pre>[U,X] = qr(randn(80)); [V,X] = qr(randn(80)); S=diag(2.^(-1:-1:-80)); A = U*S*V;</pre>	Set U to a random orthogonal matrix. Set V to a random orthogonal matrix. Set S to a diagonal matrix with expo- nentially graded entries. Set A to a matrix with these entries as singular values.
<pre>[QC,RC] = clgs(A);</pre>	Compute a factorization $Q^{(c)}R^{(c)}$ by classical Gram–Schmidt.
LQM,RMJ = mgs(A);	Compute a factorization $Q^{(m)}R^{(m)}$ by modified Gram–Schmidt.
10 ⁰ ^{^{^(a)} ^{^(a)} ^(a) ⁽}	$\sum_{i=1}^{n} \sum_{j=1}^{n} \sum_{i=1}^{n} \sum_{i$
r_{jj}	
10 ⁻¹⁰	2^{-j}
10 ⁻²⁵	30 40 50 60 70 80 j

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Another numerical stability example

 $A = \left[\begin{array}{cc} 0.70000 & 0.70711 \\ 0.70001 & 0.70711 \end{array} \right]$

By hand (5 digit precision)
$$Q = \begin{bmatrix} 0.70710 & 1.0000 \\ 0.70711 & 0.0000 \end{bmatrix}$$

MATLAB

A = [:70000 :70711];	Define A .
[Q,R] = qr(A);	Compute factor Q by Householder.
norm(Q'*Q-eye(2))	Test orthogonality of Q .
[Q,R] = mgs(A);	Compute factor Q by modified G–S.
norm(Q'*Q-eye(2))	Test orthogonality of Q .

The lines without semicolons produce the following printed output:

ans = 2.3515e-16, ans = 2.3014e-11.