

Graphs-Introduction

November 9, 2016

Graphs - Basic Concepts

- Basic definitions: vertices and edges
- More definitions: paths, simple paths, cycles, loops
- Connected and disconnected graphs
- Spanning trees
- Complete graphs
- Weighted graphs and networks
- Graph representations
 - Adjacency matrix
 - Adjacency lists

Graph

A graph is a mathematical object that can be used to model many problems – objects and processes:

- Linked list
- Tree (particular instance of a graph)
- Flowchart of a program
- Road map
- Electric circuits
- Course curriculum
- Communication Network
- Friend-Follower Graph (Twitter)
- Facebook
- Internet

Vertices and Edges

Definition: A graph (\mathcal{G}) is a collection (nonempty set) of vertices and edges

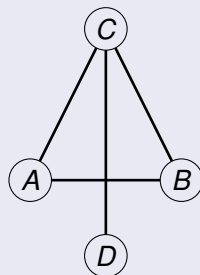
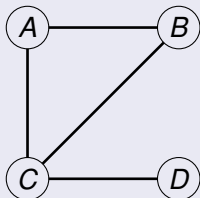
- Vertices (\mathcal{V}):
 - can have names and properties
- Edges (\mathcal{E}):
 - connect two vertices,
 - can be labeled,
 - can be directed
 - Edge set

$$\mathcal{E} \subseteq \mathcal{V} \times \mathcal{V}$$

- Adjacent vertices: there is an edge between them
- We write: $\mathcal{G} = (\mathcal{V}, \mathcal{E})$

Example

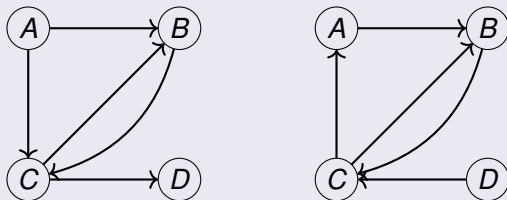
- Vertex set : $\mathcal{V} = \{A, B, C, D\}$
- Edge set : $\mathcal{E} = \{(A, B), (A, C), (B, C), (C, D)\}$



Two ways to draw the same graph

Directed versus Undirected

Directed Graph: each edge is associated with an ordered pair of vertices.



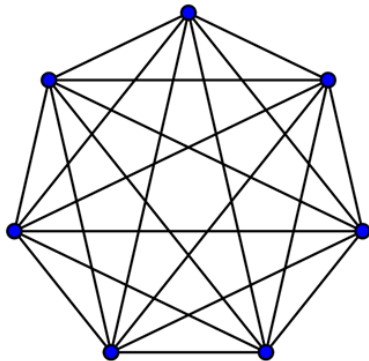
Different Graphs

A complete undirected unweighted graph

is one where there is an edge connecting all possible pairs of vertices in a graph.

The complete graph with n vertices is denoted as K_n .

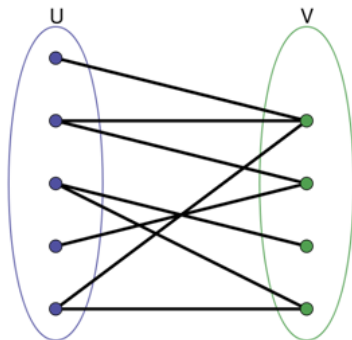
- **Dense graphs:** relatively few of the possible edges are missing
- **Sparse graphs:** relatively few of the possible edges are present



Bipartite Graph

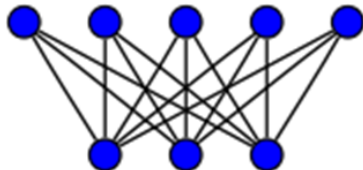
A graph is bipartite

- if there exists a way to partition the set of vertices V , in the graph into two sets V_1 and V_2
- where $V_1 \cup V_2 = V$ and $V_1 \cap V_2 = \emptyset$, such that each edge in E contains one vertex from V_1 and the other vertex from V_2 .



Complete bipartite graph

A complete bipartite graph on m and n vertices is denoted by $K_{m,n}$ and consists of $m + n$ vertices, with each of the first m vertices connected to all of the other n vertices, and no other vertices.



More definitions : Path

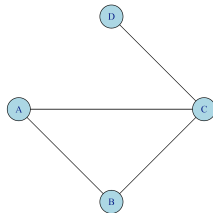
- **A path**

- A path of length n from vertex v_0 to vertex v_n is an alternating sequence of $n + 1$ vertices and n edges beginning with vertex v_0 and ending with vertex v_n in which edge e_i is incident upon vertices v_{i-1} and v_i .
 - (The order in which these are connected matters for a path in a directed graph in the natural way.)

- **A connected graph**

- A connected graph is one where any pair of vertices in the graph is connected by at least one path.

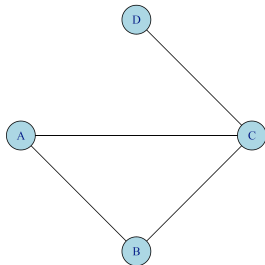
A B C
B A C D
A B C A B C A B C D
B A B A C



More definitions : Cycle

Simple path with distinct edges, except that the first vertex is equal to the last

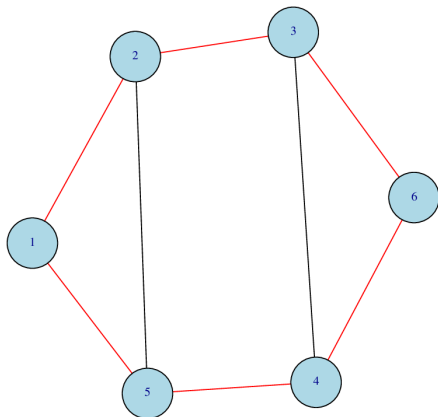
A B C A
B A C B
C B A C



A graph without cycles is called **acyclic graph**.

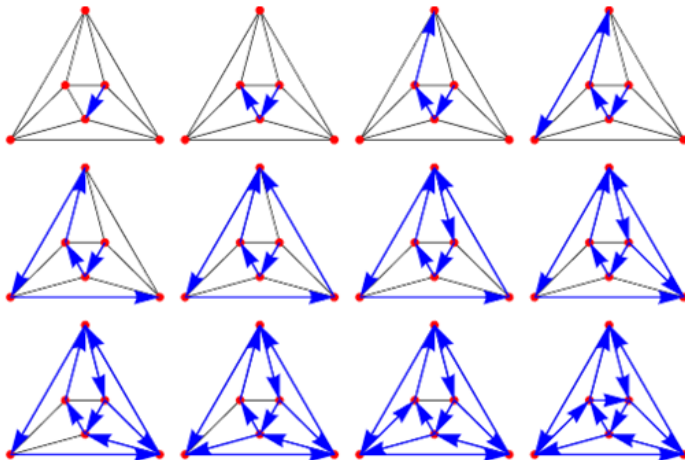
More definitions : Hamiltonian Cycle

- A Hamiltonian cycle
 - A Hamiltonian cycle is a simple cycle that contains all the vertices in the graph



More definitions : Euler Cycle

- A Euler cycle
 - An Euler cycle is a cycle that contains every edge in the graph exactly once.
 - Note that a vertex may be contained in an Euler cycle more than once. Typically, these are known as **Euler circuits**, because a circuit has no repeated edges

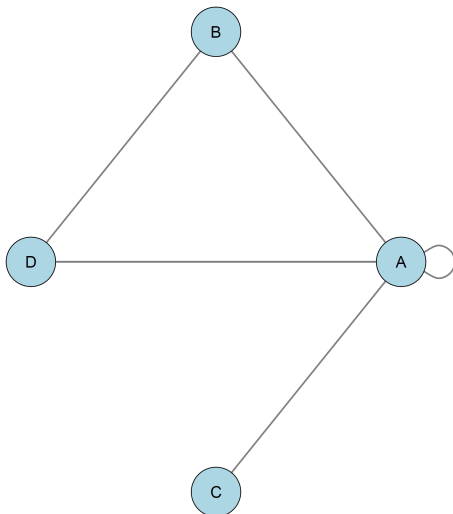


Euler Circuit vs Hamiltonian Cycle

- There is a nice simple method for determining if a graph has an Euler circuit
- but no such method exists to determine if a graph has a Hamiltonian cycle.
- The latter problem is an NP-Complete problem.
 - In a nutshell, this means it is most-likely difficult to solve perfectly in polynomial time.

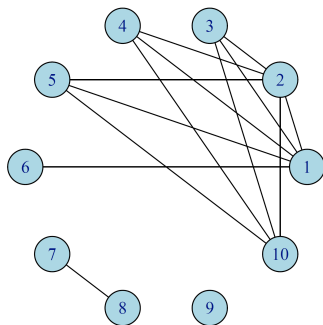
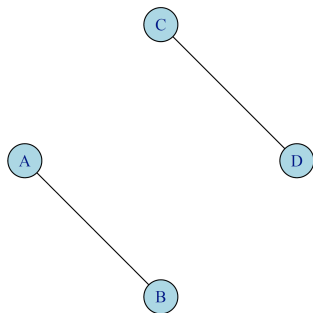
More definitions : Loop

- **Loop:** An edge that connects the vertex with itself



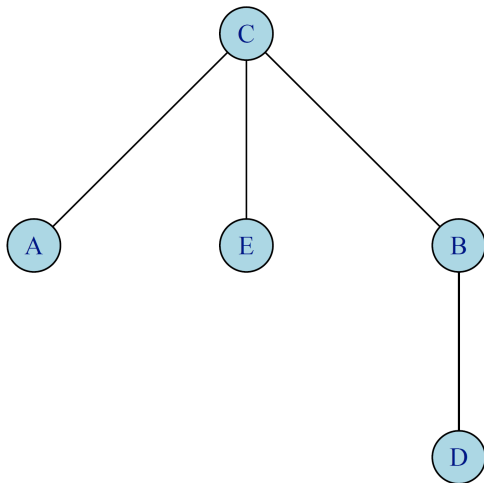
Connected and Disconnected graphs

- **Connected graph:** There is a path between each two vertices
- **Disconnected graph :** There are at least two vertices not connected by a path.
- Examples of disconnected graphs:

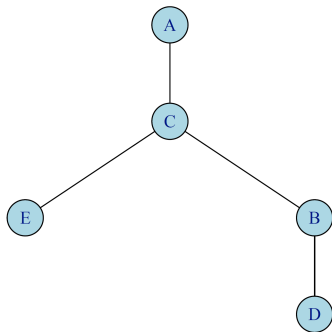


Graphs and Trees

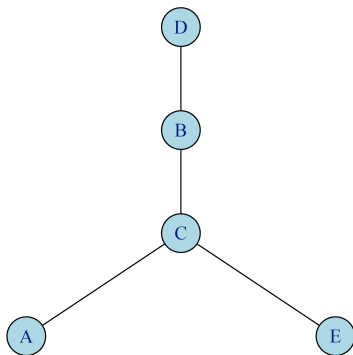
- **Tree:** an undirected graph with no cycles, and a node chosen to be the root



Graphs and Trees



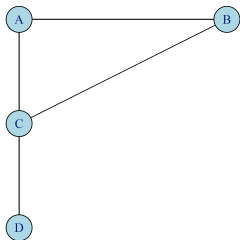
Root A



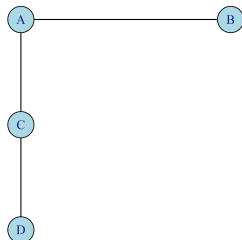
Root D

A spanning tree of an undirected graph

- **Spanning tree:** A sub-graph that contains all the vertices, and no cycles.
- If we add any edge to the spanning tree, it forms a cycle, and the tree becomes a graph



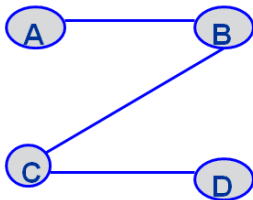
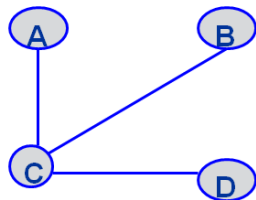
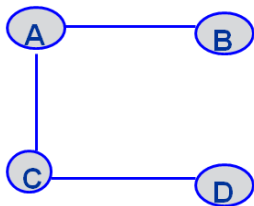
Graph



Spanning Tree

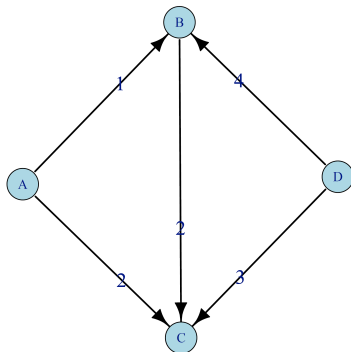
Examples

All spanning trees of the graph on the previous slide



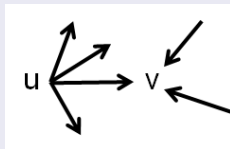
Weighted graphs and Networks

- **Weighted graphs** – weights are assigned to each edge (e.g. road map)
- **Networks:** directed weighted graphs (some theories allow networks to be undirected)



Some Graph Terminology

- u is the **source** , v is the **sink** of (u,v)
 $u \rightarrow v$
 $b _ c$
- u, v, b, c are the **endpoints** of (u,v) and (b, c)
- u, v are **adjacent** nodes. b, c are **adjacent** nodes



- **outdegree** of u in directed graph: number of edges for which u is source
- **indegree** of v in directed graph: number of edges for which v is sink
- **degree of vertex w in undirected graph**: number of edges of which w is an endpoint

Graph Representation

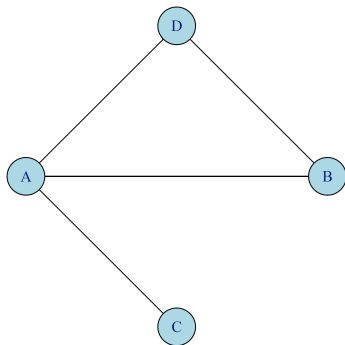
- Adjacency matrix
- Adjacency lists

Adjacency matrix – undirected graphs

Vertices: A,B,C,D

Edges: AC, AB, AD, BD

	A	B	C	D
A	0	1	1	1
B	1	0	0	1
C	1	0	0	1
D	1	1	0	0



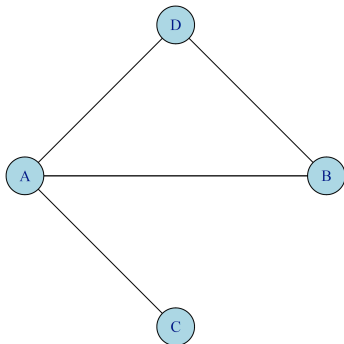
Adjacency matrix – undirected graphs

Vertices: A,B,C,D

Edges: AC, AB, AD, BD

The matrix is symmetrical

	A	B	C	D
A	0	1	1	1
B	1	0	0	1
C	1	0	0	1
D	1	1	0	0

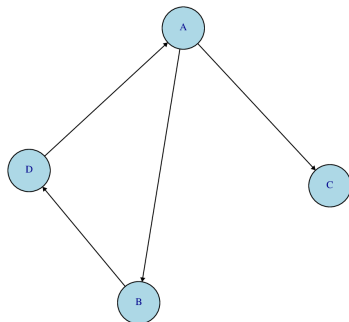


Adjacency matrix – directed graphs

Vertices: A,B,C,D

Edges: AC, AB, BD, DA

	A	B	C	D
A	0	1	1	0
B	0	0	0	1
C	0	0	0	0
D	1	0	0	0

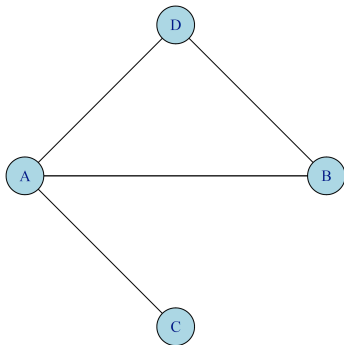


Adjacency lists – undirected graphs

Vertices: A,B,C,D

Edges: AC, AB, AD, BD

Heads	Lists
A	B C D
B	A D
C	A
D	A B

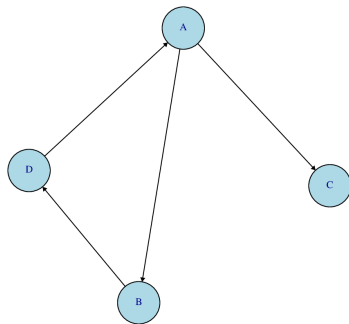


Adjacency lists – directed graphs

Vertices: A,B,C,D

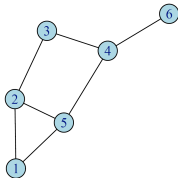
Edges: AC, AB, BD, DA

Heads	lists
A	B C
B	D
C	-
D	A

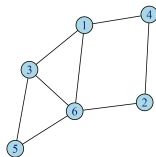


The complement of a graph

- The complement of a graph G is a graph G' which contains all the vertices of G , but for each edge that exists in G , it is NOT in G' , and for each possible edge NOT in G , it IS in G' .



	1	2	3	4	5	6
1	0	1	0	0	1	0
2	1	0	1	0	1	0
3	0	1	0	1	0	0
4	0	0	1	0	1	1
5	1	1	0	1	0	0
6	0	0	0	1	0	0



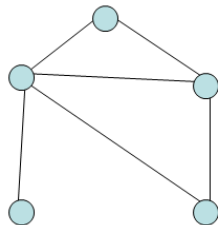
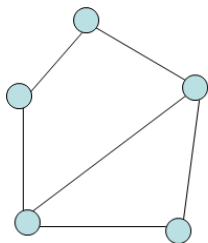
	1	2	3	4	5	6
1	1	0	1	1	0	1
2	0	1	0	1	0	1
3	1	0	1	0	1	1
4	1	1	0	1	0	0
5	0	0	1	0	1	1
6	1	1	1	0	1	1

Graph Isomorphisms

- **Definition:** Let $\mathcal{G}_1 = (\mathcal{V}_1, \mathcal{E}_1)$ and $\mathcal{G}_2 = (\mathcal{V}_2, \mathcal{E}_2)$ be simple graphs. The graphs \mathcal{G}_1 and \mathcal{G}_2 are **isomorphic** iff
 - There exists a bijection $f : \mathcal{V}_1 \rightarrow \mathcal{V}_2$
 - if for all v_1 and v_2 in \mathcal{V}_1
if v_1 and v_2 are adjacent in \mathcal{G}_1
then
 $f(v_1)$ and $f(v_2)$ are adjacent in \mathcal{G}_2
- Determining if two graphs are isomorphic or not is a hard problem. One needs to come up with the isomorphism (the bijection f) in order to show that they are isomorphic.

- **Invariants:** things that \mathcal{G}_1 and \mathcal{G}_2 must have in common to be isomorphic:
 - The same number of vertices
 - The same number of edges
 - Degrees of the corresponding vertices are the same
 - If one is bipartite, the other must also be
 - If one is complete, the other must also be
- If two graphs have different invariants, then, they cannot be isomorphic !

Example



- Are they isomorphic?
- Same number of vertices, same number of edges, but ...