

*Lecture Slides for*

INTRODUCTION TO

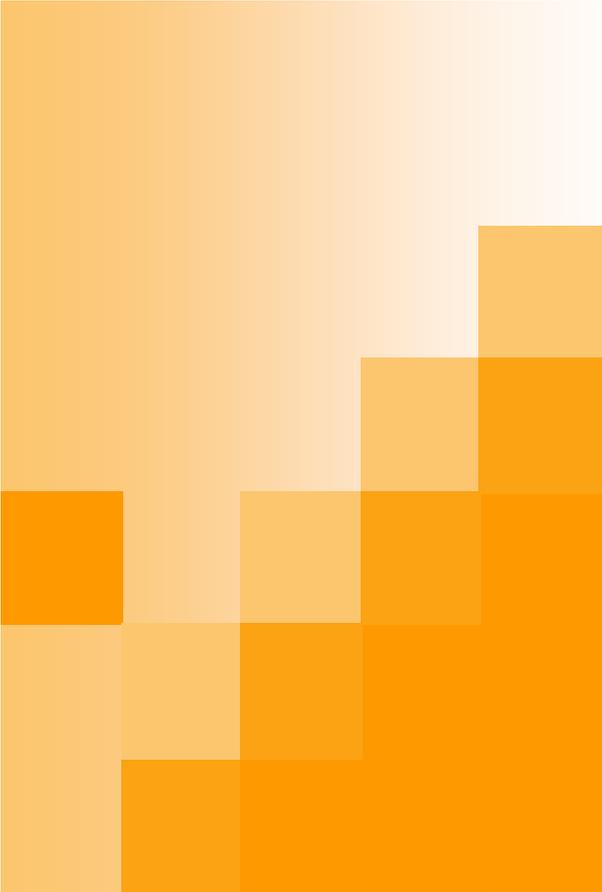
# *Machine Learning*

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CHAPTER 13:

*Hidden Markov  
Models*



# *Introduction*

- Modeling dependencies in input; no longer iid
- Sequences:
  - Temporal: In speech; phonemes in a word (dictionary), words in a sentence (syntax, semantics of the language).  
In handwriting, pen movements
  - Spatial: In a DNA sequence; base pairs



# Discrete Markov Process

- $N$  states:  $S_1, S_2, \dots, S_N$  State at “time”  $t$ ,  $q_t = S_i$
- First-order Markov

$$P(q_{t+1}=S_j \mid q_t=S_i, q_{t-1}=S_k, \dots) = P(q_{t+1}=S_j \mid q_t=S_i)$$

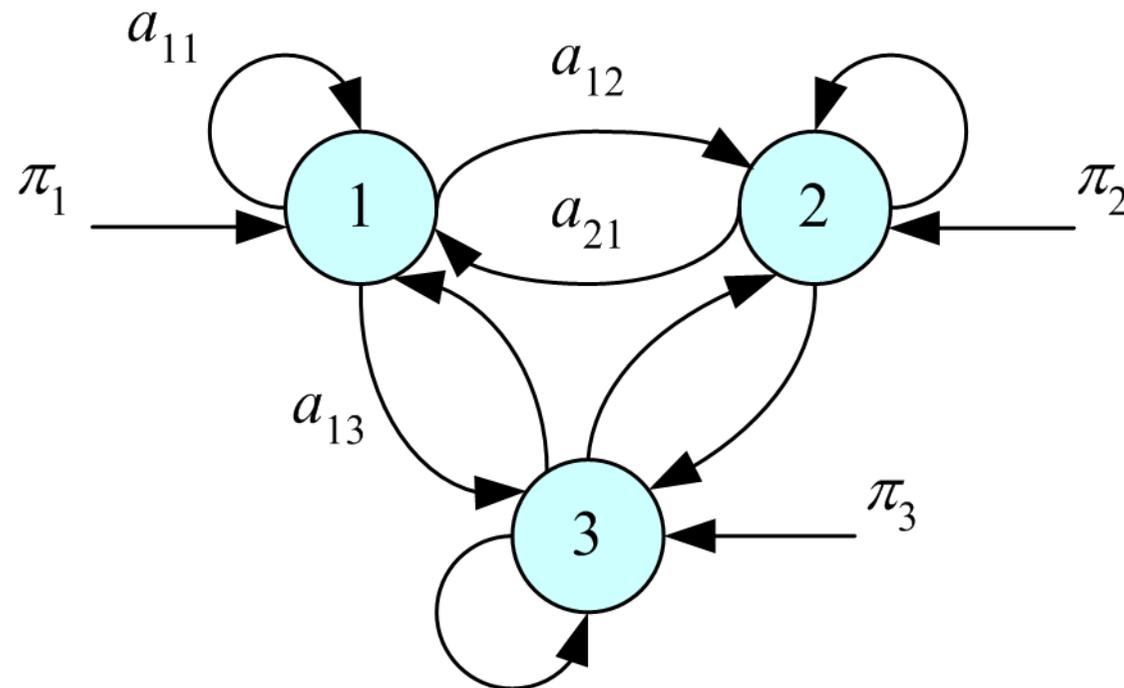
- Transition probabilities

$$a_{ij} \equiv P(q_{t+1}=S_j \mid q_t=S_i) \quad a_{ij} \geq 0 \text{ and } \sum_{j=1}^N a_{ij}=1$$

- Initial probabilities

$$\pi_i \equiv P(q_1=S_i) \quad \sum_{j=1}^N \pi_j=1$$

# Stochastic Automaton



$$P(O = Q | \mathbf{A}, \Pi) = P(q_1) \prod_{t=2}^T P(q_t | q_{t-1}) = \pi_{q_1} a_{q_1 q_2} \cdots a_{q_{T-1} q_T}$$

## Example: Balls and Urns

- Three urns each full of balls of one color

$S_1$ : red,  $S_2$ : blue,  $S_3$ : green

$$\Pi = [0.5, 0.2, 0.3]^T \quad \mathbf{A} = \begin{bmatrix} 0.4 & 0.3 & 0.3 \\ 0.2 & 0.6 & 0.2 \\ 0.1 & 0.1 & 0.8 \end{bmatrix}$$

$$O = \{S_1, S_1, S_3, S_3\}$$

$$P(O | \mathbf{A}, \Pi) = P(S_1) \cdot P(S_1 | S_1) \cdot P(S_3 | S_1) \cdot P(S_3 | S_3)$$

$$= \pi_1 \cdot a_{11} \cdot a_{13} \cdot a_{33}$$

$$= 0.5 \cdot 0.4 \cdot 0.3 \cdot 0.8 = 0.048$$

# Balls and Urns: Learning

- Given  $K$  example sequences of length  $T$

$$\hat{\pi}_i = \frac{\# \{\text{sequences starting with } S_i\}}{\# \{\text{sequences}\}} = \frac{\sum_k \mathbf{1}(q_1^k = S_i)}{K}$$

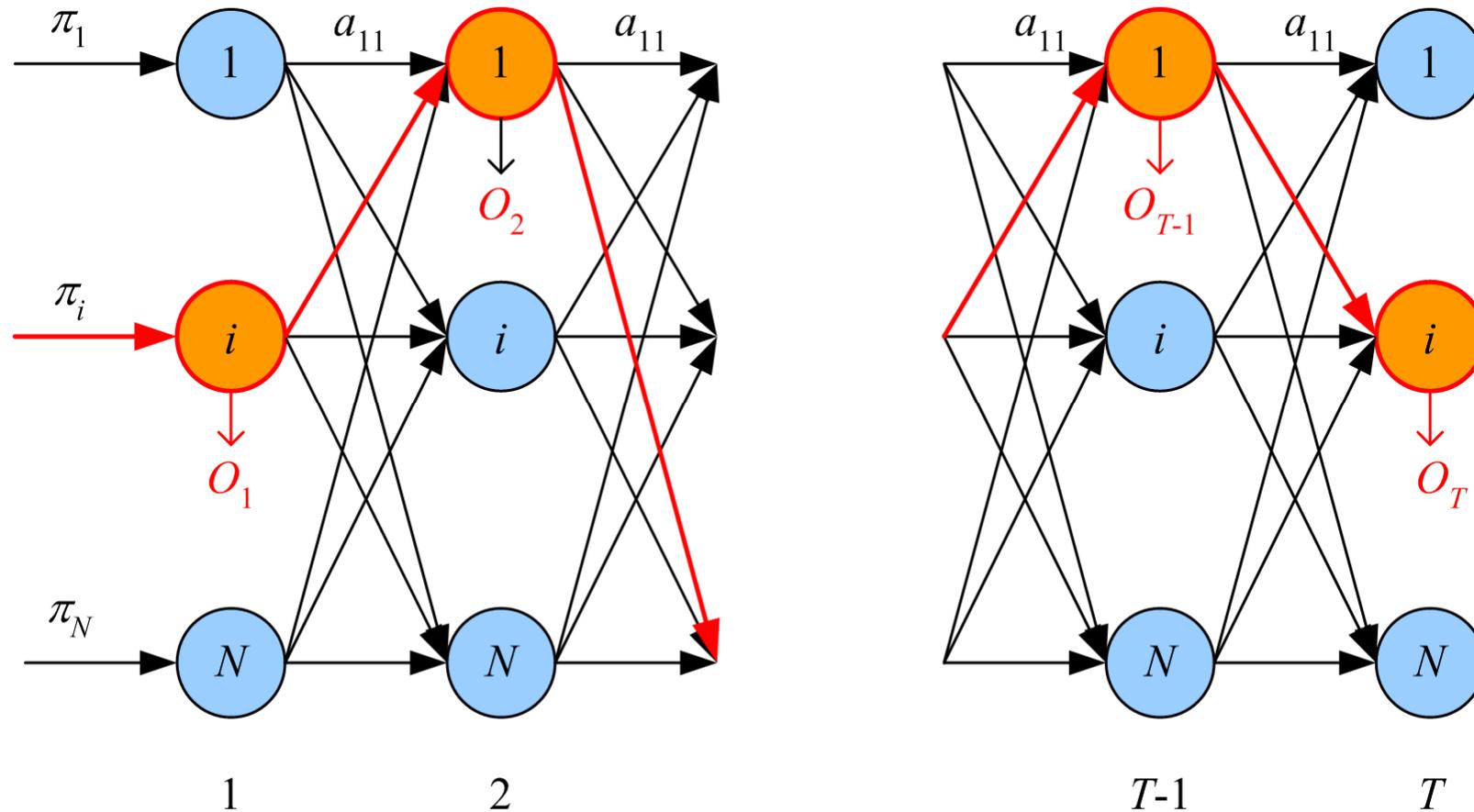
$$\begin{aligned} \hat{a}_{ij} &= \frac{\# \{\text{transitions from } S_i \text{ to } S_j\}}{\# \{\text{transitions from } S_i\}} \\ &= \frac{\sum_k \sum_{t=1}^{T-1} \mathbf{1}(q_t^k = S_i \text{ and } q_{t+1}^k = S_j)}{\sum_k \sum_{t=1}^{T-1} \mathbf{1}(q_t^k = S_i)} \end{aligned}$$



# Hidden Markov Models

- States are not observable
- Discrete observations  $\{v_1, v_2, \dots, v_M\}$  are recorded; a probabilistic function of the state
- Emission probabilities
$$b_j(m) \equiv P(O_t=v_m \mid q_t=S_j)$$
- Example: In each urn, there are balls of different colors, but with different probabilities.
- For each observation sequence, there are multiple state sequences

# HMM Unfolded in Time





## *Elements of an HMM*

- $N$ : Number of states
- $M$ : Number of observation symbols
- $\mathbf{A} = [a_{ij}]$ :  $N$  by  $N$  state transition probability matrix
- $\mathbf{B} = b_j(m)$ :  $N$  by  $M$  observation probability matrix
- $\mathbf{\Pi} = [\pi_i]$ :  $N$  by 1 initial state probability vector

$\lambda = (\mathbf{A}, \mathbf{B}, \mathbf{\Pi})$ , parameter set of HMM



# *Three Basic Problems of HMMs*

1. **Evaluation:** Given  $\lambda$ , and  $O$ , calculate  $P(O | \lambda)$
2. **State sequence:** Given  $\lambda$ , and  $O$ , find  $Q^*$  such that
$$P(Q^* | O, \lambda) = \max_Q P(Q | O, \lambda)$$
3. **Learning:** Given  $\mathcal{X} = \{O^k\}_k$ , find  $\lambda^*$  such that
$$P(\mathcal{X} | \lambda^*) = \max_{\lambda} P(\mathcal{X} | \lambda)$$

(Rabiner, 1989)

# Evaluation

## ■ Forward variable:

$$\alpha_t(i) \equiv P(O_1 \cdots O_t, q_t = S_i \mid \lambda)$$

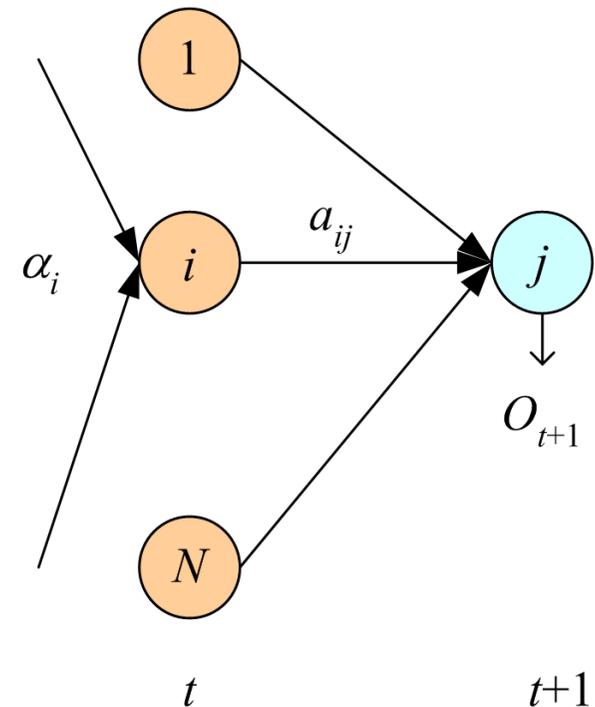
Initialization :

$$\alpha_1(i) = \pi_i b_i(O_1)$$

Recursion :

$$\alpha_{t+1}(j) = \left[ \sum_{i=1}^N \alpha_t(i) a_{ij} \right] b_j(O_{t+1})$$

$$P(O \mid \lambda) = \sum_{i=1}^N \alpha_T(i)$$



## ■ Backward variable:

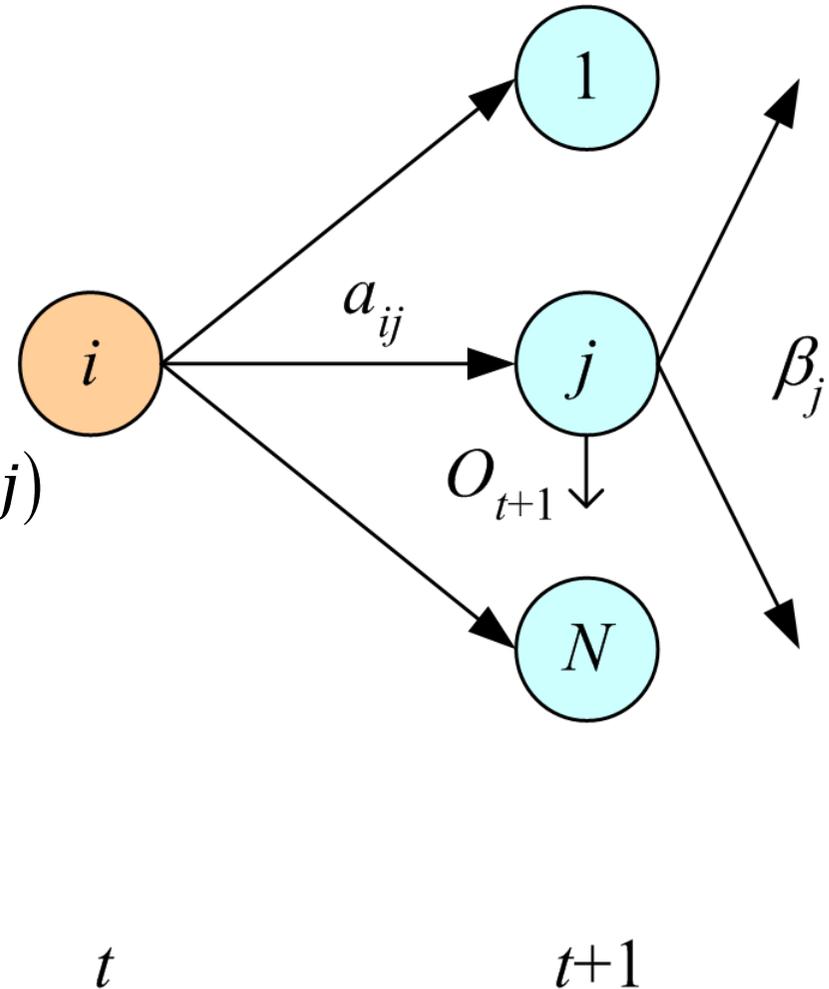
$$\beta_t(\mathbf{i}) \equiv P(O_{t+1} \cdots O_T \mid q_t = S_i, \lambda)$$

Initialization :

$$\beta_T(\mathbf{i}) = 1$$

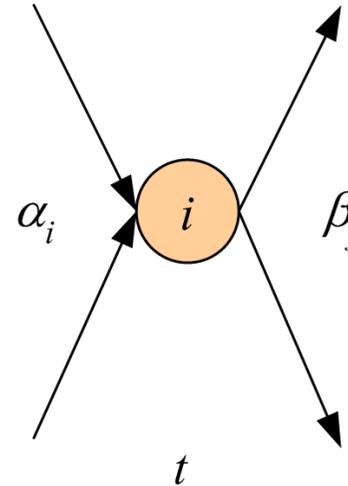
Recursion :

$$\beta_t(\mathbf{i}) = \sum_{j=1}^N a_{ij} b_j(O_{t+1}) \beta_{t+1}(\mathbf{j})$$



## Finding the State Sequence

$$\begin{aligned}\gamma_t(i) &\equiv P(q_t = S_i | O, \lambda) \\ &= \frac{\alpha_t(i)\beta_t(i)}{\sum_{j=1}^N \alpha_t(j)\beta_t(j)}\end{aligned}$$



Choose the state that has the highest probability, for each time step:

$$q_t^* = \arg \max_i \gamma_t(i)$$

*No!*

# Viterbi's Algorithm

$$\delta_t(i) \equiv \max_{q_1 q_2 \dots q_{t-1}} p(q_1 q_2 \dots q_{t-1}, q_t = S_i, O_1 \dots O_t | \lambda)$$

- Initialization:

$$\delta_1(i) = \pi_i b_i(O_1), \psi_1(i) = 0$$

- Recursion:

$$\delta_t(j) = \max_i \delta_{t-1}(i) a_{ij} b_j(O_t), \psi_t(j) = \operatorname{argmax}_i \delta_{t-1}(i) a_{ij}$$

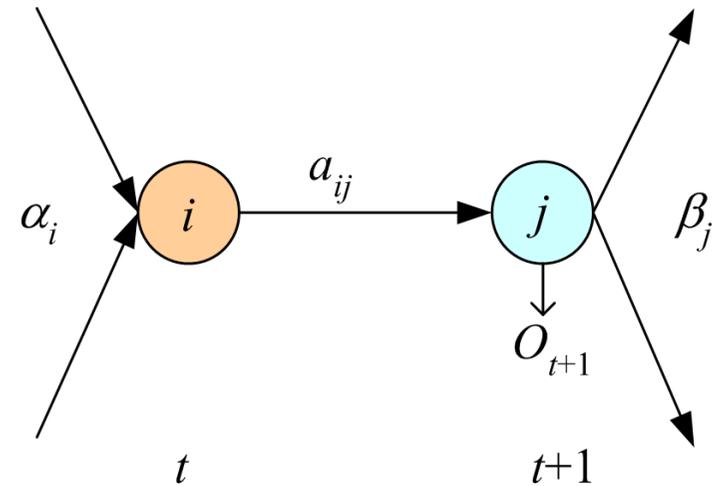
- Termination:

$$p^* = \max_i \delta_T(i), q_T^* = \operatorname{argmax}_i \delta_T(i)$$

- Path backtracking:

$$q_t^* = \psi_{t+1}(q_{t+1}^*), t = T-1, T-2, \dots, 1$$

# Learning



$$\xi_t(i, j) \equiv P(q_t = S_i, q_{t+1} = S_j | O, \lambda)$$

$$\xi_t(i, j) = \frac{\alpha_t(i) a_{ij} b_j(O_{t+1}) \beta_{t+1}(j)}{\sum_k \sum_l \alpha_t(k) a_{kl} b_l(O_{t+1}) \beta_{t+1}(l)}$$

Baum - Welch algorithm (EM) :

$$z_i^t = \begin{cases} 1 & \text{if } q_t = S_i \\ 0 & \text{otherwise} \end{cases} \quad z_{ij}^t = \begin{cases} 1 & \text{if } q_t = S_i \text{ and } q_{t+1} = S_j \\ 0 & \text{otherwise} \end{cases}$$

## Baum-Welch (EM)

$$\text{E - step : } E[z_i^t] = \gamma_t(i) \quad E[z_{ij}^t] = \xi_t(i, j)$$

M - step :

$$\hat{\pi}_i = \frac{\sum_{k=1}^K \gamma_1^k(i)}{K} \quad \hat{a}_{ij} = \frac{\sum_{k=1}^K \sum_{t=1}^{T_k-1} \xi_t^k(i, j)}{\sum_{k=1}^K \sum_{t=1}^{T_k-1} \gamma_t^k(i)}$$

$$\hat{b}_j(m) = \frac{\sum_{k=1}^K \sum_{t=1}^{T_k-1} \gamma_t^k(j) \mathbf{1}(O_t^k = v_m)}{\sum_{k=1}^K \sum_{t=1}^{T_k-1} \gamma_t^k(i)}$$

# Continuous Observations

- Discrete:

$$P(O_t | q_t = S_j, \lambda) = \prod_{m=1}^M b_j(m)^{r_m^t} \quad r_m^t = \begin{cases} 1 & \text{if } O_t = v_m \\ 0 & \text{otherwise} \end{cases}$$

- Gaussian mixture (Discretize using  $k$ -means):

$$P(O_t | q_t = S_j, \lambda) = \sum_{l=1}^L P(\mathcal{G}_{jl}) p(O_t | q_t = S_j, \mathcal{G}_l, \lambda)$$

- Continuous:

$$P(O_t | q_t = S_j, \lambda) \sim \mathcal{N}(\mu_j, \sigma_j^2)$$

$$\sim \mathcal{N}(\mu_l, \Sigma_l)$$

Use EM to learn parameters, e.g., 
$$\hat{\mu}_j = \frac{\sum_t \gamma_t(j) O_t}{\sum_t \gamma_t(j)}$$



## *HMM with Input*

- Input-dependent observations:

$$P(O_t | q_t = S_j, \mathbf{x}^t, \lambda) \sim \mathcal{N}(g_j(\mathbf{x}^t | \theta_j), \sigma_j^2)$$

- Input-dependent transitions (Meila and Jordan, 1996; Bengio and Frasconi, 1996):

$$P(q_{t+1} = S_j | q_t = S_i, \mathbf{x}^t)$$

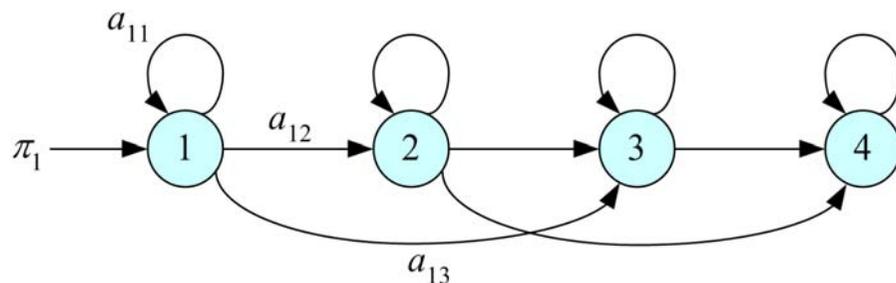
- Time-delay input:

$$\mathbf{x}^t = f(O_{t-\tau}, \dots, O_{t-1})$$

# Model Selection in HMM

- Left-to-right HMMs:

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & a_{13} & 0 \\ 0 & a_{22} & a_{23} & a_{24} \\ 0 & 0 & a_{33} & a_{34} \\ 0 & 0 & 0 & a_{44} \end{bmatrix}$$



- In classification, for each  $C_i$ , estimate  $P(O | \lambda_i)$  by a separate HMM and use Bayes' rule

$$P(\lambda_i | O) = \frac{P(O | \lambda_i)P(\lambda_i)}{\sum_j P(O | \lambda_j)P(\lambda_j)}$$